

INTERACTiON

THE 63RD WORLD SCIENCE FICTION CONVENTION
GLASGOW, UNITED KINGDOM - 4-8 AUGUST 2005

PROGRESS REPORT 2



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INTERACTION

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and 2005 Eurocon

4-8 August 2005
Glasgow, United Kingdom



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£ 30 / \$ 45 / € 45

(*) Friends of the bid are automatically supporting members of the convention, but benefit from a reduced rate for conversion from supporting to full adult attending status.

General contact address:

info@interaction.worldcon.org.uk

Website:

<http://www.interaction.worldcon.org.uk>

See page 31 ('Getting In Touch') for other contact addresses.

INSTALLMENT PLAN

The Interaction Installment Plan enables fans to spread the cost of an Attending membership over a period of up to 6 months. Under the scheme, you initially buy a Supporting membership (£30 or \$45 or €45) and then pay the additional fee for conversion to Attending membership in two quarterly installments. To enable fans to continue to benefit from the Installment Plan with the convention drawing closer, from 1 June 2004 the installment sizes have been increased to £40 or \$75 or €60. The total charge for the membership is frozen at the time of signing up to the Plan.

Installment Payments can be made by credit card or by cheque / money order / giro transfer, and fall due at the start of each calendar quarter. So if you join in September 2004, you would pay £30 straight away, then £40 on 1 October 2004, and £25 on 1 January 2005 for a total of £95.

The Installment Plan is open to all new members and to those who already hold a Supporting membership. Full information on the Installment Plan is available from the Interaction website.

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ary society.

A VIEW FROM THE HELM

by Vincent Docherty

Welcome to our second Progress Report, which should be with you in time for Noreascon 4, the 2004 Worldcon in Boston.

With only a year to go until Interaction and with most of the con organisation and plans in place, it feels like we have reached the point where, like the proverbial supertanker, our momentum is now unstoppable and all we can do to ensure success is adjust our heading a little. This also continues the nautical theme from PR1 and I thought it would be appropriate to use an oil-related metaphor, as oil is much in the news these days, although I'm afraid I can't do anything about the price!

In addition to news and factual information, this PR contains articles on Conspiracy '87, travel to the UK and Glasgow, and the first in a series of articles aimed at first-time Worldcon attendees – a sort of 'Worldcon 101' – plus the regular column from the *Plokta Cabal*, who will be running Interaction's fan programme and lounge.

Of special importance are the **accommodation information and booking form**, included to coincide with the opening of our accommodation booking service on 2 September.

Major highlights this year have been:

- Our membership numbers remain on track, and are even slightly higher than other recent Worldcons at this stage. We also extended our already successful membership installment plan, so that fans can continue to benefit from it well into 2005.

- Based on the completion of negotiations with the hotels in Glasgow, we announced our party hotel, the Glasgow Hilton, and have completed the preparations for our accommodation booking service to be available in time for Worldcon this year, much earlier than usual.
- We announced an additional Hugo Category for 2005 (as permitted by the WSFS constitution), for best website.
- Our Exhibits organisation, which includes Dealers' Room and Art Show, is now in place and we will issue an initial briefing pack including importation and tax details in time for Noreascon 4.
- Our agents have promoted Interaction widely at other cons and we also ran a most enjoyable Ceilidh at the UK Eastercon in Blackpool.
- We held our second Staff weekend in Swindon and a successful Open Meeting in Glasgow.

We have also continued to refine our organisational structure with the appointment of additional staff at all levels – although many more volunteers are of course still needed. As with all Worldcons, this is an ongoing evolutionary process which will continue right up to the convention, but at this point I'm particularly delighted to announce the promotion of Colin Harris to Co-Chair with myself. Colin has been working hard on the convention since the beginning of the bid process, most recently as Vice Chair, and I look forward to building on the close working relationship we have

developed over that time.

Interaction's first official events will actually take place this year during Noreascon 4, eleven months before our own opening ceremony in Glasgow. This is because it is now traditional for next year's Worldcon to run this year's Hugos party, as well as the latter part of the closing ceremony, and we have a few surprises in store for both events. Indeed at the end of Noreascon 4 we become the seated Worldcon, something we are all very much looking forward to.

During Noreascon 4 we will also hold an open party, which this year will be hosted jointly with the 2006 Worldcon, L.A.con IV, as well as running the usual convention table, where our accommodation provider Infotel will be on hand to help fans with their bookings.

Following Noreascon 4, we will move into our busiest period of activity: several publications will be issued; Hugo nomination and voting will take place, the programme will be designed and participants invited; exhibits areas will become active in their planning and of course many more staff and volunteers will come on board.

Finally, please get in touch if you have any questions, suggestions, or offers to participate in the running of the con and/or the programme.

You can visit our website at www.interaction.worldcon.org.uk, email us at info@interaction.worldcon.org.uk, write to our main offices or your local agent, and of course talk to us in person at cons and meetings.



TOLKIEN 2005

by Christine Crawshaw

Tolkien Society and Tolkien 2005 Chairman

2005 is the fiftieth anniversary of the complete publication of *The Lord of the Rings* by JRR Tolkien. The first two volumes (*The Fellowship of the Ring* and *The Two Towers*) were published in 1954, while the third, *The Return of the King*, was published on 20 October 1955.

To celebrate this anniversary the Tolkien Society is holding a conference and convention at Aston University, Birmingham, England from 11 to 15 August 2005. This date was chosen so that people travelling from outside the UK could attend Interaction and Tolkien 2005 as part of a single trip.

The Lord of the Rings is a book which appeals to people from all walks of life with wide ranging interests. We feel therefore that Tolkien 2005 should contain a varied programme, running the gamut from serious academic to the humorous and light hearted. We already have several programme items which

fulfil this, including papers and panels.

Our guests include Verlyn Flieger, Alan Lee, Ted Nasmith, Michael Scott Rohan, Tom Shippey, Brian Sibley, Simon Tolkien and Viv Wilkes.

Verlyn Flieger is the author of *Splintered Light: Logos and Language in Tolkien's World* and *Question of Time: JRR Tolkien's Road to Faerie*. Alan Lee is known world-wide for his illustrations of many of Tolkien's books, including the 1992 Centenary edition of *The Lord of the Rings*. The last few years have seen him as one of the conceptual artists for Peter Jackson's film adaptation of *The Lord of the Rings*. His attendance is subject to work commitments. Ted Nasmith is well known for his illustrations in *The Silmarillion* and also several calendars. Michael Scott Rohan is the author of *The Winter of the World* series. Tom Shippey is a noted Tolkien scholar and professor of philology as well as the author of *The Road to Middle-earth* and *JRR Tolkien: Author of the Century*.

Brian Sibley is a broadcaster and author who, in conjunction with Michael Bakewell, adapted *The Lord of the Rings* for BBC Radio 4's acclaimed dramatisation. He is also the author of *The Lord of the Rings: Official Movie Guide* and *The Lord of the Rings: The Making of the Movie Trilogy*. Simon Tolkien, JRR Tolkien's grandson, has published his first book, *The Stepmother*, and Viv Wilkes is a noted amateur drama director and producer who has organised several excellent productions for the annual Tolkien Weekend at Sarehole Mill in Birmingham in mid-May.

With just over a year to go to this important event, we are intent on making this a celebration to remember. The Art Show is shaping up to be extremely good, not only with a wide variety of good Tolkien illustrators contributing but also a number of other artistic interpretations ranging from three-dimensional to musical. The programme will also include drama workshops for all those

budding actors and actresses, a Costume Extravaganza bringing a presentation of a mix of old and new interpretations, and also a video stream. We are currently investigating tours of Tolkien-related sites in Birmingham, including Sarehole Mill and "The Two Towers" – Perrott's Folly and Edgbaston Water Tower, and if possible there will be a tour to Tolkien's Oxford as well. There will of course be a dealers' room. Further information can be found on the website: www.tolkien-society.org/2005.

Aston University is situated near the heart of Birmingham, enabling attendees to get to the venue easily not only by car but also public transport. Visitors will also have the opportunity to see the wonderful new Bull Ring centre.

The Tolkien 2005 organising committee is very pleased to be working with the Interaction committee.

Tolkien 2005

The Ring Goes Ever On

Celebrating 50 Years of *The Lord of the Rings*

11-15 AUGUST 2005, ASTON UNIVERSITY, BIRMINGHAM, ENGLAND

The Tolkien Society and partners are arranging a five-day conference to be held in the city of Tolkien's childhood. For booking details <http://www.tolkiensociety.org/2005/>

Programme of Events to include: Lectures and Panels, Evening Entertainments, Dealers Room, Art Show & Auction, Quizzes, Video Stream, plus Tours of Tolkien's Birmingham.

Themes:

- | | |
|---|---|
| Art and Illustration | Popularity and the legacy of Tolkien |
| Authors responding to Tolkien | Characterisation and narrative |
| Dramatisation and film adaptation | The Inklings |
| Translation | Tolkien on the Internet |
| Philology and The Languages of Middle-earth | Tolkien and recent fantasy literature |
| Ecology and Environment | Tolkien in literary theory and cultural studies |
| Ethics, Power and Conflict | Tolkien and War |

Tolkien
2005
50 Years of
*The Lord of
the Rings*



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SECC: Mark Meenan

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Science Programme: Martin Easterbrook & Julian Headlong

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Young Adult Programme: Kari

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Filk: Bill Sutton, Miki Dennis

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Con Merchandise: Offworld Designs

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2008 Site Selection: Kevin Standlee

WSFS Business Meeting: Tim Illingworth

MPC Nominee: Pat McMurray

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Interaction would not be around today without the commitment and efforts of the Subscribers who founded the UK2005 Bid, developed the vision for the Convention and oversaw the activities of the Bid and Convention Committees. Whilst the Directors of UK2005 Ltd have now taken on the formal oversight of the Convention committee in line with UK legal requirements, the Board's contribution will continue to be recognised and honoured through to the Convention and beyond.

KIM Campbell (Convenor [1956-2003])

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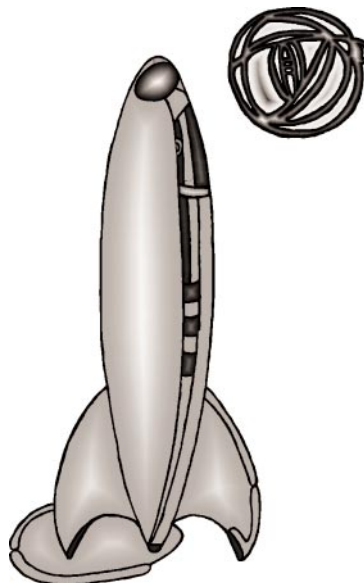
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Ben Yalow



CONSTRUCTING THE CONSPIRACY

by Paul Oldroyd
& Julian Headlong

The past is a different country, well for us it was a whole different continent, actually *three* different continents.

We were eight miles high over the Indian Ocean when we discovered the unlimited free drinks that BA supplied on its long-haul flights. Fans being fans we just had to have a party. We arrived in Melbourne at seven in the morning rather the worse for wear, knowing it was time for dinner and time to go out and hunt down all the desperate fun.

Justin Ackroyd was, of course, in the mood for breakfast. Which was a bit of a downer. Still, he had good news for us. "You're way ahead in the site selection voting." Well, that *was* good news. By how much? "Can't tell you that."

So off to the Southern Cross hotel and Aussiecon 2, where we had work to do. We had to organise the bid parties and the site selection desk. And the parties. While the others put up the bunting, Chris Atkinson and I went off in search of booze. Chris was one of the few Worldcon veterans on our committee and had a good grasp of what was required. Whisky, more whisky and perhaps a bottle of the *very* expensive whisky. "Americans love all that British *kitsch*", she said. Bunting and whisky – along with a few beers – would go down well.

We hauled our purchases back to the hotel, where we attempted to camouflage them with a couple of coats. Inevitably we were joined in the lift by a member of the hotel staff. Chris and I tried not to look shifty. We went past the party floor to the top of the hotel. Hotel staff looked at us. We went down to the ground floor again. Hotel staff was clearly perplexed. "Can I help you with that?" pointing to the pile of coats. We guiltily

removed the coats and said that we would love some help moving the drink to our party room. He ordered up a porter, who promptly delivered it for us. It was our turn to be perplexed. "Oh, corkage waiver", said Malcolm Edwards when we arrived. "Didn't I tell you?"

The party went well and we were packed until the early hours, but even after Justin's reassurances I was still nervous. What if all the votes went to Phoenix? What could we do? What would britfandom say?

The next day we found out we'd beaten Phoenix by four to one. "Just so you know," said Justin, "you were neck and neck before the votes at the convention. It could have gone either way, but I didn't want to spoil your fun."

Bastard.

One year later we were eight miles high over the Atlantic Ocean when Chris Donaldson spotted Julian Headlong going into the loo. What a surprise. Didn't know *he* was going to Confederation. The North London mafia were complete.

We flew into JFK with what should have been time to spare. We were still waiting to get through immigration three hours later when we watched the connection to Atlanta leave. This was, of course, the last

flight of the day. TWA promised to put us up in a hotel for the night, but failed to tell us where it was. The promised transport did not turn up. Cue very impressive but totally ineffectual tantrum from one committee member who literally danced in rage around her luggage. Julian tactfully called a cab, took us all to the hotel and fed us. Not an auspicious start to our first US Worldcon.

We reached Atlanta 24 hours late, and headed to the convention centre via the local subway which amused us with its Cylon accent. We stepped straight from the subway into the Marriott, the interior of which looked as if it had been designed by Giger as an Alien nest. Curving ribbed balconies all over the place, with smoked-glass lifts ascending and descending in a forty-storey central atrium, with an improbable five-storey-high mobile hanging from the top.

Ideal for an SF convention.

And so to the shadowing of the Confederation programme organisers to see how it all worked, and attending all the parties we could find. I must admit I don't remember much about the Conspiracy-related work. What I do remember is just how *polite* all the Americans we met were. Chris thought just about every American man she met was trying to chat her up. We were quite gob-smacked by the Atlanta drivers

who actually stopped to let you cross the road even if there wasn't a zebra crossing for miles, or even in the whole country. Seeing Ray Bradbury – *the* Ray Bradbury! – give his GoH speech. Meeting Gamma – *the* Gamma! – foaming at the mouth from taking some noxious substance or other and trying to climb over one of those terrifyingly high balconies. Having a UK writer coming up to me with a rather demure



Malcom Edwards and the ever-present and ever-popular Brian Aldiss

young woman in tow saying: “We need somewhere to shag. Can I borrow your room?” Wondering for ages where the heart of the convention was, only to find that there wasn’t one.

So now we had seen how it was done < cough>, well, we knew how we were going to do it, we were really going to have *our* act together.

Three months later the Conspiracy committee was starting to resemble the soap opera that was Fleetwood Mac circa 1977; relationships were breaking up and reforming all around us. Three couples split up, leading to two committee members resigning. The most potentially damaging of these was the resignation of Malcolm Edwards, the convention chair. We persuaded Malcolm to remain as titular head, whilst I took over the actual running of the convention as ‘co-ordinator’.

The lack of Worldcon experience in the committee started to show. We were trying to run the entire con like a British Eastercon, and scaling up from a convention for 700 to one for 4,000 people using the same organisation didn’t quite work. Several re-organisations later we were on a better course. A real problem was keeping track of all the information. This was before email and websites, and everything had to be done by ‘phone, post or pigeon. Ian Sorensen invented a rather good way to manage information using this new-fangled Word-Processor thingy: he built up a repository of information about each division’s responsibilities and actions taken and then added to this after each meeting – a *living document*. Obvious and simple these days, but new and very radical in those days.

A few months out it was clear that we had a problem with our finances – we were in a bit of a hole. We needed a big sponsor, and fast. Up stepped New Era (of L Ron Hubbard books),

who at one point appeared to sponsor just about the entire convention and were rather...visible. There was a certain amount of criticism about this. Anyone still interested in exactly what did happen and why, should hunt down a copy of Chris Evans’ *Conspiracy Theories*, published in October ’87. The general consensus seemed to be that New Era approached its sponsorship rather ham-fistedly, whilst an overworked committee made some rather dodgy decisions on the fly and without properly considering their consequences. All seems true enough from this distance. Nevertheless, New Era provided £5,000 of sponsorship money for the convention, which we really, really needed.

A few weeks out and we were hit by information overload. With Chris organising programme and me organising the committee (still with no email, dammit) the ‘phone was ringing constantly and we really felt the lack of a layer of staff beneath us who could take some of the strain and manage queries. Peter Nicholls and other programme staff worked heroically to keep information flowing and assist Chris put the final convention programme together, and we managed it by the skin of our teeth.

The final 13-hour committee meeting took place on the Sunday before we all decamped to Brighton to start the set-up. Six days later, *we were off...*

The set-up went well, though hotel room bookings were a bit chaotic. The ‘Hole in the Wall’ pub round the corner from the Metropole became the unofficial committee HQ. In the committee suite we set up the computer equipment that would enable us to keep track of the programme: a BBC Micro with 32K of memory, data on 5¼ inch floppy disks...and one dot matrix printer. (For our younger readers, yes that was *K* not *M*, let alone *G*.)

Our biggest initial problem was that the putative Fan Room in the Metropole was still a building site. A jury-rigged room was set up in the bowels of the hotel, and Linda and Greg Pickersgill and Martin Tudor were still hard at work trying to make the place habitable when the convention opened. Again communications were a bit of a problem – on one side of the room, Martin: “Where are my Gophers?” – on the other, Greg: “What are all you *%\$£&&^ Gophers doing here? Go away.” They won through in the end.

The opening ceremony took place on the Thursday afternoon. Our Toastmaster, Brian Aldiss, finished his introductions and said: “Welcome to Conspiracy”, the music played, the lasers wrote “Conspiracy ’87” on the backdrop, the hair stood up on the back of my neck. We were off!

Later on the Thursday evening we had the mayoral reception, which was a concert by Hawkwind. Several of the committee were invited to meet

the mayor before the concert. As we were going into the concert hall one of the mayoral aides discreetly handed us all earplugs. Even with them I don’t think the mayor lasted more than five minutes.

Next door to our room was Toby Roxborough’s infamous non-stop room party that ran for the entire convention. If you needed anyone and they’d disappeared, Toby’s suite was the place to look. Our suite had a



Three of our Guests – Ken Slater, Ray Harryhausen and Jim Burns enjoying a programme item



Doris Lessing delivering her Guest of Honour speech

We were very disappointed when Alfred Bester, our American Guest of Honour, told us that he was too ill to attend the convention. We were however more than lucky to have excellent Guests from other parts of the world. Doris Lessing gave a thought provoking Guest of Honour speech, and Arkady and Boris Strugatsky (together with their soviet-bloc minder in the dark glasses) became fan-nish legends by ordering gin and tonics for breakfast. Ken Slater stuck with his rum – but not for breakfast.



Bob Shaw (l) and Robert Silverberg (r) in conversation on one of our panels

door directly into Toby's, which was very useful for nipping in to catch that author who ought to be on the programme right *now*. It was also useful for the thieves who helped themselves to Chris's jewellery halfway through the convention. The police were convinced they'd caught one of the perpetrators when someone was spotted scaling the hotel wall. In fact he popped his head over our balcony as they were watching. Saying something like: "Got you, my son", the police hauled him into our room. Chris had to spend a considerable amount of time convincing them that Iain Banks was well known for his hobby of climbing up the outside of hotels...



Roberta McAvoy and Anne McCaffrey autographing books

Come Sunday, we were flagging a bit. In the evening were the Hugos with Brian Aldiss brandishing a Hugo and declaring: "It's about time you gave me one of these, you bastards." A Hugo-winners party where Dave Langford attempted to see if a certain New Era representative was soluble in alcohol. There were fireworks outside too.



A small part of the Dealers' Room

...And then it was over. The convention wound down and we handed over the Worldcon gavel to Nolacon II. One of the clearest memories I have of the convention is wandering through the wreckage of what had been the Dealers' Room late on Monday evening thinking: "Is that it?" The next day Chris and I headed off for the Lakes and a much-needed rest. I picked up the first book I'd had the time for in months, and started reading one of those great first lines: "The sky was the colour of a TV tuned to a dead channel" (and for those of you younger than a certain age, that's grey and speckled, not bright blue).

We were done.



John H. Guidry accepts the Gavel on behalf of the following year's Worldcon, Nolacon II

SO WHAT IS A WORLDCON ANYWAY?

by Cheryl Morgan

This article is aimed mainly at people who have never been to a science fiction convention before, though it will also be of use to those of you who are familiar with cons but have never been to anything of quite the size of a Worldcon.

The World Science Fiction Convention was first staged in 1939 and, with a short break for W.W.II, has been staged annually ever since. It has been in the UK five times, and in continental Europe twice, but 2005 will be the first time in ten years that the convention has come to Europe. Interaction will be the 63rd Worldcon.

The most striking fact about Worldcon is that it is run entirely on a voluntary basis. None of the organisers are paid for their work. They are all fans giving their time and enthusiasm freely. This makes Worldcon one of the largest all-volunteer-run events in the world. Nor is it only the fans that pitch in to make the event work. Hundreds of professional authors, editors and publishers participate on panels and other events free of charge. All of these people buy memberships to the convention. Some of them have been doing it every year for decades.

One of the reasons why Worldcon needs lots of volunteer staff is that it is a huge event. It lasts over five days, with the entertainment getting into gear on Thursday afternoon and ramping down after lunch on Monday. Of course for the staff there are days of work on set-up and teardown in addition to that. Not to mention the vast amount of work required to plan the event, something that is particularly difficult when it takes place in a different city (and often a different country) every year. Only by sharing the load between hundreds of people can this sort of volunteer operation be made possible.

(By the way, helping out is a really good way to make new friends. Extra hands are always useful at the convention, whether it be for crowd

management at major events, making sure that panellists have something to drink, helping members with mobility problems, or ensuring that no one leaves the Art Show with a collection of Jim Burns originals under their arm. Watch for announcements about how to volunteer.)

Worldcon is huge in other ways besides length. To start with, the number of attendees is vast compared to most SF conventions. Membership has hovered around the 5,000 mark for most of the past 25 years, save only for two major dips for visits to Australia. The record attendance was over 8,000 in Los Angeles in 1984. That, of course, was a year in which science fiction was very much in the news. Attendance was also helped by the excitement generated by the publication of William Gibson's groundbreaking novel, *Neuromancer*, and by the con staging the first ever back-to-back showing of all three original *Star Wars* films.

All of these people need something to do, so a Worldcon has vast amounts of programming. It is not unusual to have a choice of ten or more different programme events to go to: panel discussions, science demonstrations, author readings, and so on. It is unlikely that we will be talking about David Beckham, but the chances of panels discussing Buffy, Ken MacLeod, Mars, Neil Gaiman, Dr. Who, Tolkien, the Internet, anime, Asimov, robotics, Philip K. Dick, dinosaurs, dragons, and how to make yourself a pair of wings, are all quite high. And that is without considering the delights of strolling round the Dealers' Room, Exhibit Hall or Art Show (also see page 26), sitting in the fan lounge reading some of the fanzines on offer, conquering the universe in the gaming room, or hanging out in the bar looking to meet new friends.

In the evening things get a little quieter, but not by much, and mainly

because most of the action focuses on the major events. There will be a massive costume show, the Masquerade, taking place in our 3,000-seat theatre. And the Hugo Awards get presented in a glamour and glitz ceremony. (By the way, the Hugos are voted on by the members of the Worldcon. That Means You! In the next PR we'll tell you how you can get involved.)

Not that such big events are to everyone's taste. The evening, after all, is time to party. Over in the Glasgow Hilton various organisations will be running room parties. There will be snacks and drinks (mostly non-alcoholic) and plenty of opportunity to chat. Anyone can run one of these events, so if you have a convention to promote or a birthday you'd like to celebrate, think about throwing a party for 5,000 of your closest friends (don't worry, they won't all turn up, but expect to pay a couple of hundred pounds for room hire and food). Details of how to book a party room will be in a later PR.

If your idea of a fun evening involves going down the pub, we will have a real ale bar in the Moat House. There you will need to pay for your drinks, but free entertainment will be provided by our friends from the Plokta Cabal (see the *Intermission* pages in this PR). There will be panels based on popular quiz shows and other silly stuff (Mornington Crescent, anyone?). If you see people dressed as pirates, don't forget to say "Arrr!" And if the Plokta people aren't quite the sort of crazy you like, you might prefer an impromptu concert or two. We call it "filking". Bring your guitar, and be prepared to stay up all night.

The range of different people you can meet (and make friends with) is one of the delights of Worldcon. At the last count we had members from 25 different countries in most parts of the world (including Finland, Japan, Australia and South Africa!). And their interests are as varied as their national

origins. Some will come to meet authors, others to show off their cos-tuming skills. Academics who study SF will rub shoulders with programmers who write computer games. Specialists in quantum physics will find themselves chatting over a drink with people who paint dragons and elves.

Of course it is meeting famous people that attracts many of us to conventions. If our Guests of Honour don't ring any bells for you, don't worry. Those are just the people we have chosen to make a special fuss of. They generally have to have been in the industry (or in fandom) for at least twenty years before even being considered for such an honour. It doesn't mean that other big names won't be attending. That said, you will not see a lot of actors at Worldcon. Sadly most actors don't want to participate in the

communal spirit of the event and refuse to attend unless they get paid. That's not how Worldcon does things.

For authors, editors and publishers, however, it is a different matter. They turn up in droves. I mean, where else can you attend signings for over a hundred big name writers in one weekend? We can't promise names right now, because the convention is still a year away and many people haven't made their plans, or may have to change them at the last minute. But you might find it interesting to search for your favourite writer's name in the membership list on our website. (For an idea of just how many familiar names you can expect to see at Interaction, check out Noreascon 4's list of expected participants, which you can find on their website at www.noreascon.org/program/participants.html.)

What we can promise is that someone will be along from most of the major American SF&F publishers and magazines, so if you are an aspiring writer Worldcon is an excellent place to network.

What haven't I mentioned yet? Far too much. I've been going to Worldcons for ten years and the main thing I have learned is that you can't come close to seeing everything you want to see. In PR #4 we'll talk some more about how to make the best use of your time at the convention. For now it is enough to say that if you are new to Worldcon then you probably haven't seen anything this big or this varied before. My final example of how Worldcon is huge is that it is a huge amount of fun.

KEEPING YOU ON THE MOVE

It's a big place – Worldcon – and so is Glasgow. Some fans with special needs don't even go to local events because of the uncertainty of getting around, finding a suitable room or being able to partici-

partate. Electrical Eggs UK is a fan-run organisation, which is dedicated to making SF events in Britain more accessible to fans affected by disability, age, illness, injury or surgery. Eggs UK was launched at Intersection, so it is nice to be involved with Worldcon once again, where we expect to host a wild 10th birthday party as well!

Fans who need that little bit of extra effort to make the whole experience more enjoyable and less stressful should register with Eggs UK as soon as possible, so that we can make the appropriate recommendations. But remember, Eggs UK cannot guarantee that any convention using the Eggs service will be able to make *all* provisions. Membership to Eggs UK is free and all information is treated with utmost confidence. We also would like to encourage fans with significant allergies or who have a medical

condition such as epilepsy or diabetes to join our Alert Register. Whilst we encourage our members to wear SOS Talismans, not every 'good Samaritan' may think to look for one!

So what can you expect? We have standard recommendations for all conventions such as guaranteed front row seating for fans with hearing and/or visual impairment, which should be allocated at most or all main programme events, particularly extravaganzas. We will be interested to hear from anyone who will require a power scooter for the duration of the convention (yes, we all want one but...) and hope to provide assistance to the booking agents to ensure that disabled fans are placed in appropriate accommodation.

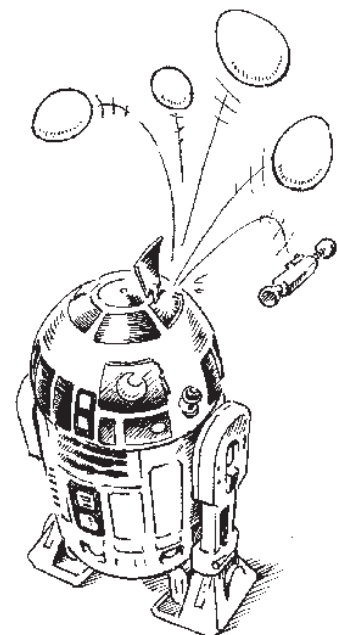
We will be undertaking an assessment of the main site as well as the peripheral evening locations, particularly party sites, but please be reassured that the SECC & Clyde Auditorium are both great and have almost no access issues to resolve. However, a lot will depend on how the space is used, so we will be on hand to provide advice to the conven-

by Cuddles
Egg Head of Electrical Eggs UK

For more information about Electrical Eggs UK or how we can help you, please get in touch with us at:

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Flat ½, 10 Atlas Road
Glasgow G21 4TE

telephone: +44 (0)141 587 1461
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MEET THE CREW

This is the second in a series of feature articles that will introduce you to some of the Interaction crew. This is being done as a series partly so as not to swamp a single issue, and partly because not everyone is in post yet. Each of our contributors has written their own entry, so the results should convey something of their personalities as well as their fan-nish history.



CHERYL MORGAN

The Cheryl Morgan is believed to be native to the UK, but has been spotted by naturalists in both Australia and California. The species is believed to be homeless and to follow a migratory pattern that closely matches the calendar of science fiction conventions. Other pundits speculate that this animal is entirely virtual in nature and is therefore able to travel from country to country via the Internet. Economists from certain major airlines strongly dispute this theory. Supporters of the so-called 'Virtual Morgan' theory point to the existence of an online science fiction and fantasy magazine called *Emerald City* that has recently begun to infest the nether reaches of the Hugo nomination lists. A resolution of the debate is unlikely as the species is expected to become extinct soon thanks to being buried under a stack of unread books.



EWAN CHRYSTAL

I am Ewan Chrystal, a Manxman currently living in exile in the South of England. Despite the advantages of being Manx, I have none of the powers of the legendary Manx wizard, Mannanan, and was unable to escape the bar when 'recruited' by Pat MacMurray to work on Fixed Exhibits. Outside conventions, although my desk is cluttered with computers, I am not a computer programmer. I am an industrial research chemist.

The first SF book that I remember reading at age ten was *The Eight Keys To Eden* by Mark Clifton. (I still have that

book! Its cover price is "3/6" and "6/-" in Australia. I even remember starting to read it on the ferry crossing from the Isle of Man to Liverpool. Why? If you have heard any of the folk songs about the Isle of Man ferries, you will understand.) Many years later, I attended my first SF con while working in Boston, MA, in 1978. Two years after that, I attended my first UK SF con in Glasgow while working at Glasgow University. As a naive innocent, I wandered into a room labelled 'Gopher Hole'. I had to sign a disclaimer. I cannot quite remember the wording. I think it was something about "sales" and "soul". Since then, I have worked as a gopher at both UK Eastercons and Worldcons. As well as working at SF cons, I have also 'gophered' at Dutch and UK Animecons. I have also been a member of the committees of several UK Animecons.



FARAH MENDELSON

Boredom is probably my greatest fear. Nice friends who have noticed this kindly keep finding me things to do. Worldcon is merely one of the most ambitious, but I've run a few conferences and helped out at Programming before now. In my other life, I edit *Foundation*, the International Review of Science Fiction. And in the other, other life, I teach history at a UK university.



JOHN & EVE HARVEY

2004 marks the 30th anniversary of our first UK Eastercon. No, that can't be right – surely we're not that old! Unfortunately yes. In the years since then we've packed in a lot of fan activity – been serious SF critics, run fan rooms, whole conventions even. We've edited fanzines, produced BSFA (British Science Fiction Association) magazines and even convention publications! To think of it, you name it, we've probably done it.

We are, at heart, fannish fans and prefer serious social deconstruction in

the bar to serious plot deconstruction on a main programme item. We will be Fan Guests of Honour at the 2005 UK Eastercon – Paragon 2.

What has our long experience taught us? Well, who are the ones who have agreed to a job that was going to be well over and done with by the time of the convention?



KEVIN STANDLEE

Kevin Standlee was co-Chair of Con-José, the 2002 Worldcon, and is Interaction's WSFS Deputy Division Head. He is one of those strange people who enjoy WSFS Business Meetings. At his first ever SF convention, the 1984 Worldcon in Anaheim, Kevin moved the adjournment of the first day's meeting. Eleven years later at Intersection, he chaired his first WSFS Business Meeting. He's been to every Worldcon (and Business Meeting) since 1989. Kevin won't be able to hang about too long after Interaction, because he's Fan Guest of Honor at CascadiaCon, the 2005 NASFiC in Seattle. Outside fandom Kevin designs transportation optimisation models and databases for a major provider of third-party logistics management services in the San Francisco Bay Area. His other hobbies include trains, and he says that the best way to learn how good the trains are in the UK is to go ride them in the USA.



MARGARET AUSTIN

First contact with fandom was in 1974 when I attended Britain's first *Star Trek* con. Close encounters of the second kind was later in 1974 when I visited Andromeda and met Rog Peyton who told me about SF cons.

Close encounters of the third kind was with Gerry Webb in 1975 when I joined the Science Research Council. Gerry encouraged me to attend Novacon, which I did with a bunch of (female) Trek fans. This was the beginning of the end as far as male domination of SF cons was concerned.

In the same year I chaired my first con, a *Star Trek* con in a village hall in Richmond. My first Eastercon was Mancon in 1976. The same year I attended *Bicentennialcon* in New York. I attended both Seacon (1979) and Conspiracy (1987), working a Green Room shift on the latter.

I was Director of Administration and Deputy Co-Chair to Intersection in 1995. I've been going to Smofcons since 1996 and have attended six overseas Worldcons. I was on the committee of this year's Eastercon, Seacon, with responsibility for the *Buffy* programme stream.

They called me She Who Must Be Obeyed at Intersection. I wonder what they'll call me at Interaction?



PAUL TREADAWAY

It wasn't until I went to college to study science that I found out that fandom

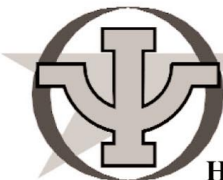
existed. The buzz at the Cambridge University Science Fiction Society (CUSFS) that year was the Worldcon in Brighton so I decided to go since European Worldcons are infrequent. I enjoyed Conspiracy, and have been hooked on conventions since, going to as many as possible in the following months, including my first Glasgow convention – Albacon '88. Soon I was volunteering as a gopher at cons, and by 1989 I was chairing CUSFS and helping bid to hold the 11th UK Universities Convention (UniCon) at Cambridge. Uniconze ran without too much stress and I continued working on cons, so, in 1994, I was quite receptive when Helen Steele, DH for Fan Fair and Fixed Exhibits, suggested I help out at Intersection as her deputy. After Intersection I was certain that: first, we must do it again, only better; secondly if you're going to be helping to run a Worldcon, it's best to be involved early. So in 1995 in the Intersection post-con discussions online I suggested that we should start

planning for the next UK Worldcon bid, an idea that was taken up enthusiastically by KIM Campbell and others. The rest is history.



STEVE COOPER

What can I tell you that you don't already know? Well to be honest, not a lot, as to put it bluntly this is my first convention committee, and I don't have much of a track record to talk about. Am I scared, yes; am I enthused, yes; am I coping, yes; thanks to the rest of the team, who only occasionally forget I might not be following all the jargon. This might not have been the optimal way to start getting more involved in conventions, but I'm enjoying every minute and just look where being a gopher can lead you. I hope you enjoy this and the other convention publications, let's make Interaction a great convention.

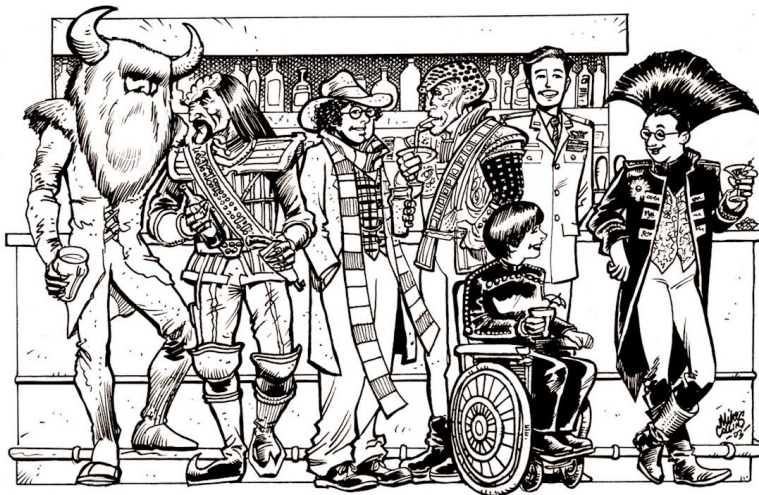


REDEMPTION '05

25 – 27 February 2005

Hanover International Hotel, Hinckley, Leics, UK

Blake's 7, Babylon 5 and beyond



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A convention run
by fans for fans
(all profits to charity)

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For more information,
write with SAE to:
Lesley McIntee,
26 Kings Meadow
View, Wetherby
LS22 7FX, UK

THE INTERACTION SOUVENIR BOOK

by Steve Cooper

By its very nature the Worldcon is ephemeral, existing largely in the memories of those people who were there and the tales (tall and otherwise) told afterwards. Very few artefacts remain after the event to help solidify these memories into facts: a few Hugos in the hands of the lucky winners; T-shirts and other merchandise; and the Souvenir Book. Because of this, UK Worldcons have always believed that the Souvenir Book should be of the very highest standard since it remains as one of the last physical reminders of the event for most people.

Interaction is no different. We want to produce a Souvenir Book that will pass the test of time, with thematic values and content which is as relevant in the future as it will be on the day. Not only will it be a document of record, but also a representation of those factors that define the ethos of Interaction and differentiate it from other Worldcons. We promise it will be a book that you will want to treasure and one that will increase in its value to you as time passes. It will also be a book whose production values will ensure that the pages do not fall out on the second, third or even tenth read.

So how do we go about this? The content is obviously not totally firmed up at this early stage, but we can guarantee that it won't be all advertisements, constitutions, and long lists. We have Jim Burns designing the cover, and Eve & John Harvey, the editors, are at this very moment commissioning original material by some of the best writers we can find. If you're interested in how we got to where we are now, there will be historical retrospectives of UK and European fandoms, as well as photos and reminiscences from past conventions. We will also showcase our Guests of Honour, and provide a more light-hearted view of this great passion of ours – science fiction – in all its guises (written word, performance, celluloid, art, etc.)

But that's enough about the content; we'll provide more information in later publications. So what colour is the paper? We hear you ask! White! Seriously, though, to ensure it will last more than the first read, the Souvenir Book will be produced to very high standards: silk gloss art paper to make sure artwork is reproduced well, full colour as well as black and white, and all put together with sewn binding.

In addition to the standard paperback version, we are also producing, for those collectors amongst you, a numbered Limited Edition hardback version. This will have full antiquarian binding with hand-made marbled end papers and will be blocked out in gold on the front and spine. Each copy will come in a slipcase with the same Jim Burns artwork as the paperback edition. The dust jacket will be inserted as a separate item, so that you can take it out and frame it if you want. There will also be a glued insert giving the unique

copy number along with the signatures of all of our Guests of Honour, Jim Burns and our convention co-chairs.

There will be 200 copies of this Limited Edition Souvenir Book, which will be available for a price of £50 per copy (maximum one copy per person). We expect a high demand for this Limited Edition, and will therefore be operating a first-come, first-served order process, full details of which will appear on our website by the end of September 2004.

In recognition of their contribution to the convention, the Limited Edition will initially be offered only to Friends of the bid and to convention staff. After a certain period (the exact date will be given on the website), any remaining copies will be made available to the rest of the membership.

The Souvenir Books can then be collected at the convention or, if you are unable to attend, will be posted to you.



The Conspiracy Souvenir Book Special Edition of 1987



TRAVELLING TO GLASGOW FROM ABROAD

by David Stewart

With a year or so left to go to Interaction it's time to start thinking about how to get to Glasgow. We'll be providing detailed information on how to get to and around Glasgow as we get closer to the con but for now we present some outline information for transatlantic travel. Please bear in mind that a lot can happen in a year. Airlines can go out of business, close down routes, or, indeed, open up new ones. If there are any such developments, we'll try and report them on our website.

INTERCONTINENTAL TRAVEL

The following advice is aimed mainly at North American travellers but, apart from specific route information, applies just as well to members coming from Australia, Asia and Africa.

DIRECT FLIGHTS TO GLASGOW

If you are flying from North America, our best advice is to fly directly to Glasgow. Glasgow is served by two airports: Glasgow Airport, which is owned and operated by the British Airports Authority (BAA) and which is approximately eight miles from the city centre, and Glasgow Prestwick, which is privately owned and is about 32 miles away. At present, there are no scheduled flights between Glasgow Prestwick and North America, although a number of charter airlines operate transatlantic services. There are, however, several direct services from the US to Glasgow Airport, with departures from Chicago (American Airlines), Newark/New York (Continental) and Philadelphia (US Airways). For those in Canada, Zoom operates flights to Glasgow Airport from Calgary, Ottawa, Toronto (also served by Air Canada) and Vancouver.

CONNECTING FLIGHTS

Let me guess. When you saw the title 'connecting flights' you immediately thought of London, right? That's a natural thought. Heathrow is the world's busiest international airport and has

regular domestic services to Glasgow. You can get very good bargains if you travel via London, and there are direct flights to London Heathrow from more North American cities than any other British airport – I counted 26 including Denver, Houston, Las Vegas, Mexico City, Seattle and Tampa – and there are scheduled flights to and from practically every continent.

However, unless you plan to spend some time in the south east of England as part of your vacation, if you have a choice, I would recommend avoiding Heathrow. Because it is so busy and so spread out, it's a pain to change flights, especially from transatlantic/intercontinental to domestic. Gatwick, to the south of London has services to about 10 US cities, including six not served by Heathrow. It's a bit more compact than Heathrow but it's still rather busy and can be a pain to get around.



Instead, ask your travel agent to look at flights via other UK regional airports such as Manchester or Birmingham (and we don't mean Birmingham, Alabama). These airports are neither as busy nor as big as Heathrow and may be more pleasant. Manchester can be reached from ten North American cities, including Atlanta, Chicago,



and New York while Continental operates a service from Newark to Birmingham.

And in fact, when looking at connecting flights, don't automatically assume you have to change at a British airport. Dublin, for instance, has become very popular as a hub for transatlantic passengers travelling to and from British regional airports. You could also travel via Amsterdam, Copenhagen, Paris or Brussels and in fact some of these cities are worth a brief visit between flights, if you have the time.

Which brings us nicely to our next section:

EUROPEAN TRAVEL

European travellers are spoilt for choice, and really have no excuse for not attending Interaction.

AIR TRAVEL

Glasgow Airport has scheduled services to many European and UK cities and Prestwick is one of Ryanair's European hubs with services from Dublin, Londonderry/ Derry, Brussels and London Stansted to mention only a few. Easyjet, another low fares airline, also flies to Glasgow from several European and UK airports.

Other airlines include BMI, which operates services from Knock in the West of Ireland and Copenhagen in Denmark, FlyBe with services from Perpignan in France, and Aer Arann, which flies from Galway.

Although Prestwick is further away from Glasgow, there is a direct train link from the airport to Glasgow Central station. Air travellers are entitled to a 50 percent discount on the fare between Glasgow Central and Prestwick.

Glasgow Airport does not yet have a rail link to the city centre. However, an express coach service whisks travellers to the city in a matter of minutes.

BY CAR

With the advent of budget airlines, driving long distances to Glasgow is not as financially attractive as it once was. However, if you are travelling as a group or *en famille* it may make sense. You have the use of transportation for the duration of the convention and you can venture further afield before and after Interaction.

Bear in mind, however, that while there is ample car parking at the SECC, parking at your hotel might be expensive or even impossible. Check the description of each hotel on the online booking website that will open for business on the 2nd of September.

From continental Europe there

are regular ferry services to the UK from France, Belgium and Holland. The only direct service from Europe to Scotland is the Zeebrugge-Rosyth ferry operated by Superfast Ferries. Rosyth is close to Edinburgh and is about 72km/45mi from Glasgow.

Other nearby ports include Newcastle (172km/107mi) with services from Gothenburg, Hull (402km/250mi) with services from Zeebrugge and Rotterdam. The cheapest fares probably will be via Dover as there is a lot of competition on the Dover routes. Bear in mind however, that Dover is 771km/479mi from Glasgow, which is quite a drive. And there is of course the Channel Tunnel between Calais and Folkestone, which is only a few miles from Dover.

NB: Traffic drives on the left in Britain and Ireland. If you are coming from the continent it can be quite disconcerting driving with a left-hand-drive vehicle, so bear that in mind before you make a decision.

If you are bringing a car from Ireland, there are several services. Stena Line, for instance, runs a fast ferry from Belfast to Stranraer (84mi from Glasgow), while P&O runs serv-

ices from Larne to Carinryan (82mi) and Troon (37mi). There is also a Belfast-Troon service run by Seacat.

BY RAIL

The European railway network is just so extensive that it is safe to say that getting to the UK is relatively easy from anywhere in Europe. Many national rail networks offer services to the Channel and North Sea ports coordinated with the ferry timetables. And if you can get to Brussels or Paris there are of course direct Eurostar services to London Waterloo via the Channel Tunnel.

Don't be put off by what you think the British rail network is like. True, there has been underinvestment in recent years but this is being rectified. True, there are major engineering works going on to correct the lack of investment but the train companies have now factored these into their timetables. Believe it or not, the Intercity services are getting better.

The next progress report will include further details of driving to Interaction from within the UK as well as more information about taking the train.

by Vincent Docherty

GLASGOW: SCOTLAND WITH STYLE

With less than a year till Interaction we think it is important to start highlighting some opportunities for fun stuff to do when you aren't actually at Worldcon. In particular we expect many people to take vacation time before or after the con, especially as our early dates mean that kids aren't at school.

It is also important to realise that many of the popular attractions in Scotland such as the Edinburgh Festival, Fringe and Military Tattoo open their ticket sales very early, in some cases up to a year beforehand. Since tickets are available online, demand is heavy, so the sooner you start planning, the better!

Glasgow is one of the UK's largest cities, has 2000 years of history including important contributions to science and technology, and is also the largest shopping city in the UK after London. A good place to start is with

our friends at the Tourist Board. Their website at <http://seeglasgow.com/> provides full details of what to see and do in and around the city: museums and other attractions – with a special emphasis on Charles Rennie Mackintosh; dining and nightlife; shopping; and transport.

In addition there are a number of events which might be of special interest to you being held within a week of Interaction. The annual World Pipe Band Championships will be held in Glasgow, the weekend after the Worldcon. In Edinburgh, the Official and Fringe Festivals, Military Tattoo and International Book Festival will run from early till late August. Details and tickets can now be obtained via www.edinburghfestivals.co.uk. Note that Glasgow is less than an hour from Edinburgh by train, so you might want to consider 'commuting' to the festi-

vals, if you don't want to try finding a room in Edinburgh itself. (But if you do, then contact our accommodation partner Infotel, who can help with your booking.)

More widely, the Scottish and British Tourist Board sites at www.visitscotland.com and www.visitbritain.com provide details of attractions in the rest of the country.

We would also highlight two genre conferences being held the weekends before and after Interaction in the UK. The first UK Harry Potter conference, Accio: www.accio.org.uk and Tolkien 2005: www.tolkienociety.org/2005 which will celebrate the fiftieth anniversary of the publication of the Lord of the Rings Trilogy.

This is just a taste of what is available. Look out for more information in future Progress Reports and our website.

NOVACON 34

5-7 November 2004

The Quality Hotel,
Bentley, Walsall

Guest of Honour
Ian Watson



Author of *The Embedding*; *The Martian Inca* ; *The Jonah Kit*; *Mockymen*

"A phenomenon, a national resource to be conserved. Ian Watson resembles H.G. Wells in both invention and impatience." *Times Literary Supplement*.

Big Dealer's room; Artshow featuring *digital* work. Programme and Bar all on one level.

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Rooms £35/night person sharing; £48 single.

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INTERMISSION

“The Bit in the Middle”

Back In The Jug Agane

Welcome to the second issue of *Intermission*, the bit in the middle of Interaction Progress Report 2 that you can handily tear out and throw away without interfering with any of the other content, which is doubtless much more exciting.

What Are We Going To Do Now?

Surprisingly enough, we have been having some thoughts about what we might do at the convention. As a result, we have upped our order of hangover cures from 5kg to 15kg and we have arranged for a team of crack Glasgow lawyers to be on duty at every police station within crawling distance of the SECC. Yes, it's a hard life in the Fan Room (drink and debauchery sub-division).

We expect to have one very large room in the Moat House Hotel. This can be subdivided into three separate spaces, each seating about 100 people theatre-style. Our current plan, which may change, is to use one section for a light fannish programme, another section as a lounge, and the middle section for workshops, displays, and other items that won't be so noisy as to disrupt the programme next door, but won't themselves suffer from

sound bleeding through from the lounge. Unlike many other parts of the convention, and some previous Worldcon fan lounges, we should be in the same place all the time, rather than moving between different daytime and evening locations.

We currently plan to open the lounge between 10:30am and 2am each day, with programme from about 11am to midnight. Of course, this may be dependent on the availability of sufficiently awake people at both ends of the day.

The programme will aim to be a good mix of fannish programming, including a FanHistoriCon track, of which more in the next issue. “So what is a fannish programme?” I hear you cry (we have excellent hearing, especially when it's someone else's turn to buy the drinks). Well, as far as we're concerned it's the interesting bit of the convention. The main programme gets to have all those worthy panels, like the role of semi-colons in space opera sub-text. We're going to argue about stuff like who slept with... but ssh! Programme Division spies are everywhere! You'll just have to come along and find out.

In keeping with our usual policy of slipping entirely inappropriate material into any convention we're associated with, we're going to try and sneak some fun into Interthingy. Radical, we know, but we think it's worth the risk of being raided by the Party Police. So following the success of Bollywood Night and Pirate Night at the last two <plokta.con> conventions, we're intending to do something similar in the fan programme and fan lounge. We haven't yet decided which night it will be, but one night at the con will be Martian Night. That means leather harnesses for the men and well, not much at all for the women, as per Edgar Rice Burroughs. Alternatively, you could just come along as your favourite rock. Be creative.

We didn't get much feedback on issue 1, but there is still time to send us email at locs@plokta.com if you have any strong feelings about what we should or shouldn't be doing.

This Bit is still the Colophon:

Intermission is a production of *Plokta* Fan Lounges, a wholly owned subsidiary of *Plokta* Enterprises. This issue was produced shortly after we ran <plokta.con> 3.0, so we mostly did it in our sleep. zzzzzzz...

Text by Geneva Melzack, Flick, Steve Davies, Alison Scott and Mike Scott. Art by Sue Mason, ATom and Alison Scott. Daffy ideas by Giulia De Cesare. Sprog wrangling and caffeine production line by Steven Cain.

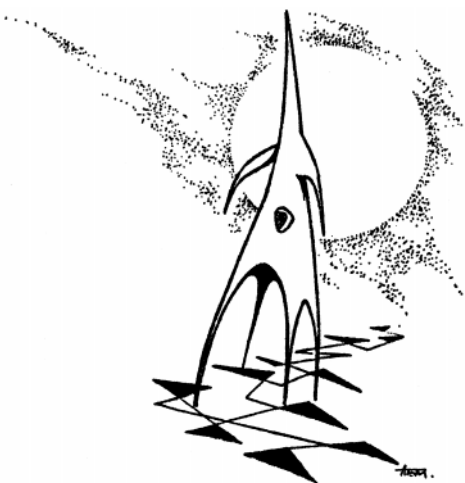
Letters

Interaction will be my first ever Worldcon. I started going to British cons about a year ago, but I still consider myself to be relatively new to science fiction fandom. I don't know quite what to expect from a fannish programme strand at a Worldcon, but these are some of the thoughts I've been having on what I've heard about it all so far and what I might possibly be able to look forward to.

I personally found it very useful to find the *Plokta* lot introducing themselves in the first Progress Report. Being relatively new to fandom I had heard of the *Plokta* Cabal but didn't know who or what they were, so it was good to find out.

One of the questions that was asked in that first Progress Report was why people are going to Worldcon, and one suggested answer was that maybe people go “to meet other fans who you already know but have never met in person”. I'd also add “to meet other fans who I *don't* already know”. Worldcon is likely to be my first real opportunity to come in contact with non-British fans, and I'd like it if the Fan Lounge were a place where I could find and chat to fans from all over the world, fans I will never have crossed paths with before.

Yeah, I know that's easy to say but harder to put into practice. I have a few suggestions for how it might be possible to get fans to meet and get to know each other, though I'm not sure how useful or appropriate these suggestions are. They



might be the kind of thing that's worth thinking over but ultimately need to be chucked out as unworkably dreadful ideas. But I thought I'd expand on some of them anyway.

The fannish programme strand could be made to include quizzes or treasure hunts that require mixed teams of Brit and non-Brit fans. This could either be done as a programme item: eg. a one-hour quiz (like a pub-quiz). Alternatively, it could be an ongoing quiz/treasure hunt type of thing, where pairs of fans (one Brit, one non-Brit) could pick up a question sheet or treasure list, work on the answers together in their own time, then come and hand their answers in before a deadline towards the end of the con.

Another way to get fans to meet one another could be to run one or two workshop-style discussion groups, perhaps getting people to relate stories about how they got into fandom, or what their local fannish group is like, or what cons they've been to and what they were like. Just something to get people together and talking about their fannish experiences.

The other reason I'd go along to the fan room/fan programming thread would be to find out a bit more about fandom and its history. I think a fannish history programme strand is a good idea, though I'd worry a bit about the danger of it descending into a set of impenetrable personal or in-joke reminiscences. I know when I went along to my first con I found the fan panels completely inaccessible because I wasn't familiar with much of the fannish context or vocabulary, and recognised none of the fannish names that were constantly being dropped. I think a fan history strand could be great, as long as everyone remembers that the audience might need to have some things explained that other more experienced fans take for granted.

On this note, I wonder if it would be possible to produce a fannish glossary (to explain words like 'gaffiate', 'fanac', 'LJ', 'fanzine', 'SMOF', etc.) and some sort of fannish Who's Who? This would be useful for new fans, and if it's given a British slant then it might also be useful for fans from abroad. This is the kind of thing that could go into a Progress Report, but it might also be worth having copies lying around the fan lounge for anyone who wanders in and wonders what's going on.

These are just a couple of ideas a young Brit fan was having. I don't know if any of the practical suggestions are workable, but I hope the broader aims are. Basically, I'd like to come away from the Interaction

fan room having met lots of new fans and found out a bit more about fandom in general and how I can find my own place in it.

—Geneva Melzack

Wanted: Panel members for FanHistoricon item on "Causes of the great venereal disease epidemic at the 1943 Worldcon." Masks and gloves will be provided.

[Since we only had one letter in response to issue 1, we've been forced to resort to stealing them from other people. The following was originally written in response to Banana Wings 17, and was published in Banana Wings 18.]

The general theme of bits of *BW*, and this particular meander, is how youngsters don't behave the way you want them to, and the Fan Room at Paragon. Thought I might give a perspective on it all.

Mark quoted Greg Pickersgill being gloomy about the level of interest in old British fanzines. I have to plead total ignorance on it all. I've never seen any of them, so I don't know if they're any good. And I'm not prepared to devote large amounts of time to reading crap. So, I plead ignorance and stupidity. Much as I would love to have taken, and read, lots of very good fanzines from the piles in the Paragon Fan Room, I didn't. That's because, as I say, I haven't a clue which ones are any good. Or, if they had all been specially selected as being officially Good and Worthy, which were the best of the lot. (If they *had* all been selected for being particularly Good and Worthy – eek! That's a lot of very good, or at least very *worthy*, fanzines.)

The logical response to this is that I should have asked someone. But I didn't know who to ask. I wasn't aware of knowing any particular fanzine experts, even if it later turned out that people I thought were perfectly normal (in the context of fandom, at least) were secret aficionados of that perverted vice known as "nineteen-fifties fandom". I could have just asked whoever was in charge.

I didn't. This was partially because I didn't know who that was. Partially because, even when I found out, it wasn't someone I knew. Mostly, though, because I had, and still have, a strong suspicion that any response would have been very much along the lines of "Don't be silly, Flick, you aren't interested in that sort of thing. Now, go back to the bar and take your clothes off or something." This would probably have been followed by them wandering off and having a muttered discussion about how there



really should have been some sort of door policy. (I'm aware that Mark touched on this, but he seemed more to be saying that people thought there was. I didn't, I just thought that some people in there *wished* that there had been.)

So, anyway, I came away from Paragon with a large pile of old *Banana Wings*, on the grounds that I knew they'd be good, and a copy of a Langford collection, which (the evil) Robert Newman recommended to me. Previously, I hadn't realised that Dave did, or had ever done, anything other than *Ansible*. See what I mean? Total ignorance of the whole thing

I do regret not having collected piles of stuff from the Fan Room at Paragon. I continue to not know which stuff I should have picked up, although now I do have a slightly better idea.

David Redd bemoaned the lack of people under the age of 35 in the Fan Room at Paragon. Del Cotter made a comment about feeling unwelcome in the Fan Room, and I have to agree with him. I think that the main reason there were few people under 35 (or maybe I should rephrase that as "people who aren't long-term active fanzine fans") is that they were not made to feel welcome. Whenever I went in there, I felt that there were a lot of people wondering why I wasn't in that perfectly good bar down the

corridor. Again, this is more in the way of agreeing with Mark's comments on the Fan Room than a complaint about specific people.

Claire also wrote a very interesting piece about the possibility that it is easier to produce ones own fanzine and send it to people than it is to read and comment about others fanzines. That seems amazing to me, given the sheer amount of time and effort that must go into producing them. Plus, the idea of producing, or even writing for, a fanzine is the most scary thing I can imagine. I would much rather blather a bit online, or send someone an email, than actually write something which, by dint of appearing on paper, therefore carries a requirement (at least in my book) to be good.

—Flick

[Issue 1 was distributed to several thousand people, and received precisely one letter of comment. Plokta goes to about 250 people, and usually gets a couple of dozen letters. This leads us to wonder if anyone is actually reading this, and so we have a special offer. Email us at locs@plokta.com and tell us you were still reading on page 3, and we'll give you a reward at Interaction. This offer not open to members of Interthingy Publications division. Void where prohibited by law.]

Looking Back at UK Worldcons

We thought it would be funny to print a field guide to UK fans; showing pictures of them as they were at previous British Worldcons so that you could play Spot the Difference. So we looked in our files, only to realise that we had bought our first digital camera in nineteen ninety-six. And so we have no photographic evidence from the Days of Film. You can all breathe a sigh of relief now.

These days it's fashionable to think that British Worldcons come round all the time. But you can tell how rare they really are by looking at all the superfluous technology that we didn't have at our fingertips for previous worldcons.

Back in 1995 at Intersection, there was no *Plokta*; our first issue was 1996, as part of the renaissance in UK fanzines that happened after Intersection. We had no camera phones; you could visit a locker room in peace. Actually, back in 1995, we could visit all sorts of places in peace,



because we didn't have Marianne or Jonathan.

Other things we didn't have in 1995: instant messaging, wireless internet, broadband, websites of our own, text messages, DVD players, data projectors, or a translation of the pocket programme into Psion format. How did we manage without them?

Hopping back in our time machine, we find ourselves in Brighton in 1987. It superficially looks quite similar. But if you'd popped into the Conspiracy computer games room you could have tried out the latest 16K wonders, and the massive Conspiracy photocopier could be spotted in a corner single-handedly recreating the ozone layer. And we didn't really care that the programme wasn't available in Psion, or any other PDA. Ken Livingstone, noted newt fancier of this parish, was at large at the convention, having recently been ousted from London government. Funny how things come round again.

In 1987, shower gel hadn't been invented. This explains a lot about the Conspiracy membership.

In the outside world there was no web, of course, and you didn't have e-mail unless you were in a university. Nobody had mobiles. Instant communication between people in different places was possible, but the people would have to travel to specific fixed points where 'telephones' could be used.

Oops, time to hop back in that time machine to 1979 and Seacon 79. Back in 1979 we had three fixed television

channels in the UK; no satellite, no cable, and no Channel 4. What's more, we all used to watch TV then, 'cos we had no home computers, no VCRs and no CDs. Blake's 7 was the hot TV SF series, and the Hitchhiker's Guide was gaining a following; in particular, Flick was born on the Friday of the con. Few of us had video games then, though Alison remembers playing Pong obsessively, because somehow batting a pixel back and forth across a screen was more exciting, than, eg, playing tennis.

More exciting special effects of the sun whizzing backwards through the sky a few thousand times and mighty buildings, mostly extremely ugly, disappearing into the ground as they get deconstructed. We're back in 1965, when the average fan had no colour TV, microwave oven, telephone, camera, freezer, car, digital watch or pocket calculator. But they had a Worldcon in London, Loncon II, which is a trick that no one has managed in the forty years since.

And finally, back in 1957 at Loncon I, it was cold, wet, grey... well global warming has to be good for something. There we were, crouched in the cave, hammering out name badges from the bones of sabretooth tigers, listening to Greg tell us that we should never sell off the walls of the cave. Waiting for charcoal to evolve into pencils so we could make notes and maybe even invent a fanzine that didn't weigh half a ton and have to be dragged from Wales to Salisbury Plain by a team of slave faneds riding shetland ponies. Thank heavens for the Knights of St Antony, really.



Other things we didn't have in 1957: language, fire, the wheel, flint axes, bearskins, and sex, which began in 1963 as any fule kno.

So, you can see how far we've come! By the time of next year's Worldcon, I think we can confidently predict that we'll have video cameras on every street corner, your every tube and bus journey logged by Government smartcard, and promises of biometric ID cards with matching police scanners. If Pat McMurray gets his way, the *next* UK worldcon will be in 2014. By then we'll be able to have three people writing the same article at once in three different cities. I mean, we'd be able to do that now, but Croydon and Reading aren't cities.

—The Cabal

[And finally, a reprint from Plokta issue 1 to round off this issue of Intermission.]

Convenient

(Some Assembly Required)

The major problem with conventions for many people is that they only happen on particular weekends in particular places. Many of you have asked us for a convention that you can hold at any time.

Here we provide **Convenient**, an instant home convention kit. With only a small amount of work, you can recreate that authentic convention experience in your own home. Thrill as drunken fans reel all around you! Panic as the beer runs out on the first day of the con! Collapse in a drunken stupor during the gopher party!

This fanzine contains most of the ingredients required. You will need to provide the following:

A site. We recommend a living room or possibly a lounge bar. Kitchens can work well. We do not guarantee **Convenient** against accidents caused by holding it in a bedroom (or, indeed, anywhere else).

A committee. Ideally, a convention committee should function as a well-oiled machine. Therefore, you should all get

well oiled as soon as possible. Prime numbers of people for a committee include 1, 2, 5 and 13. Of course, the larger the committee, the more difficulty you will have running committee meetings and planning **Convenient**.

Committee members should be quiet and should do what they're told—to ensure this, consider co-opting the kids' teddy bears. (Worked for Wincon, after all.) However, you should ensure that your treasurer is rich, as you will undoubtedly need to borrow some money from the convention cashbox.

Beer. This is essential. Do not attempt to hold **Convenient** without a steady supply of real ale. If you are holding **Convenient** at a weekend, you should expect the beer to run out on Sunday. Trips out to the pub are a violation of your licence agreement.

You will also need one bin liner, a quantity of blu-tac and a roll of gaffer tape.

Warning: Conrunning is not a game. Do not allow this convention to be used by minors except under adequate supervision.

Always keep a first-aid kit handy in case of accidents. (not a bad rule for real cons, now that you mention it)

Follow radio procedure at all times.

Do not take glasses into the pool.

Void where prohibited by law.

May contain nuts.

WARNING: Do not try this except under the influence of alcohol.

CONVENTION TROUBLESHOOTING

If you have set up your kit properly, Ops will do this for you. Nevertheless, you may encounter certain problems. Here are some of the more common ones with likely solutions.

Site Management Complains about Bare Feet in Kitchen

Move convention to bathroom.

Site Management complains about not being able to get into bathroom

Lend them a bucket.

Beer Runs Out

If it is Sunday, this is part of normal operations. Otherwise, it was bad planning. Complain loudly to yourself at the gripe session. Apologise abjectly to yourself. Complain to yourself that this just isn't good enough. Throw yourself out of the gripe session.

Beer Doesn't Run out by end of Convention

You will just have to drink it all before you leave.

Ops report that a convention member is wearing nothing but a snake

Draw curtains before neighbours find out.

Zip up your trousers.

LIST OF COMPONENTS

When you open your kit, you should find the following

Talking Heads (3)
Reusable Moderator (1)
Convention Chair (1)
Guest of Honour (1)
Fan Guest of Honour (1)
Badges (1)
Multi-purpose sign (1)
Hugo Awards (3)

If any of these components are missing, congratulations. You've just started to experience the fun of a real convention.

INSTRUCTIONS

Registration

Find the badge. Cut it out. Attach a safety pin to the back and pin it on. You may now attend all of the programme items which we have planned for you.

Setup

Go around your site with the roll of gaffer tape. Tape over all power sockets and loose bits of carpet.

Masquerade

Cut a hole in the top of the bin liner. Put over head. Walk around. Award yourself "Best in Show".

Awards

Ceremony
Give the Hugo Awards to *Plokta* (best fanzine), Alison Scott/Steve Davies/Mike Scott/Steven Cain (best fan writer, 4-way tie) and Sue Mason (best fan artist).

Teardown

Put all of kit in binliner. Stop. Retrieve gaffer tape. Mend binliner. Fill binliner and throw in van. Pour yourself a stiff drink and swear you'll never do it again.

—The Cabal



THE INTERACTION ACCOMMODATION SERVICE

by Steve Cooper
& Colin Harris

Interaction will open its accommodation service on 2 September 2004.

The following pages explain what accommodation is available and how to book it.

All of this information, and much more, is available from the accommodation website at <http://www.infotel.co.uk/worldcon/> and we recommend that you make your booking there.

WHERE TO STAY

THE BIG PICTURE

Interaction has reserved accommodation at a total of 24 locations. This is necessary due to the smaller size of British hotels compared to those in the US, but it also enables us to offer a wide range of price and other options.

The accommodation falls into five distinct groups:

The **On-Site Cluster** (740 beds in total) consists of three hotels – the Moat House, which is physically connected to the SECC, and the City Inn and Campanile, which are just a couple of minutes' walk away. The Moat House will be part of the main convention site and will host selected programme and evening events.



The **Budget Accommodation** (500 beds) consists of University (self-catering) rooms and Eurohostel accommodation. This accommodation starts from under £15 per person per night but is relatively basic.

The **Boutique Accommodation** (100 beds) consists of four hotels (Langs, the Malmaison, the Arthouse and, of course, One Devonshire Gardens) which can offer that special experience for those willing to spend a little bit extra.



The Holiday Inn (left) and Marriott (right) really are just a short walk from the Hilton!

The **Party Cluster** (1000 beds) is centred on the Hilton, which will host the 'US style' evening parties, and also includes the nearby Marriott, Holiday Inn and Milton hotels. The Party Cluster is one stop from the main convention site via the Glasgow light rail line.

The **City Hotels** (2000 beds) are located to the East of the Party Cluster, towards and within the City Centre. The 10 hotels in this group offer good value and are well located for the main restaurant and theatre districts.

connections to London and the South. Central Station is also convenient for Glasgow's main restaurant streets: Argyle, Buchanan, and Sauchiehall. Finally, beyond Central is **Argyle Street** in the recently redeveloped Merchant Quarter of the city. This area features more restaurants, including some of the newest and most exciting in Glasgow.

The **low level rail service** is cheap and frequent. Return (round trip) tickets from the city centre cost around £1, and we hope to negotiate a pass which will provide unlimited travel during the convention for well under £10. Trains run to the SECC once every 15 minutes during peak hours. One note of caution: people with mobility problems should probably avoid Anderston station, as there is no lift (elevator) from the platform to ground level.

Staying with public transport, another option is the **public bus service** which stops at the SECC and will also be covered by the travel pass.

For a more personalised alternative, **Glasgow's taxis** are cheap and easy to find, with trips between the city centre and the SECC costing around £4 per taxi.

Those with mobility concerns should note that both taxi and bus services have some vehicles suitable for carrying wheelchairs.

Finally, those wishing to **drive** will find that secured private parking is limited at the hotels (especially those in the city centre), but plentiful at the SECC. However, hotels with limited private parking often offer reduced rates at nearby public car parks. If you need parking facilities, please check the website or contact us for information before booking.

CONVENIENCE & LOCATION

Glasgow offers a variety of travel options to get you to and from the convention site at the SECC.

The best option for public transport is the low level rail line (see map on page 22) which crosses the city from west to east. From **Exhibition Station** – located next to the SECC – the next stop to the East is **Anderston**, which serves the Party Cluster hotels. After Anderston comes **Central**, located at Glasgow's main line station with

STAYING IN THE UK

Every country has different standards for hotel accommodation and the UK is no different. In this section we've tried to explain what you can expect from the room you have booked.

Room and Bed Sizes: UK hotel rooms are much smaller than those in North America. Single rooms are meant for just one adult and come with one 'single' bed, whilst twin/double rooms are generally meant for two adults and come with two 'single' beds in a twin or one 'double' bed in a double. Some

Minimum Bed Sizes		
Bed Size	Inches	Meters
'Single'	36" x 75"	0.9 x 1.9
'Double'	52" x 75"	1.3 x 1.9
'Queen'	60" x 80"	1.5 x 2.0
'King'	75" x 80"	1.9 x 2.0

hotels offer larger bed sizes or different bed configurations. On the following pages, we have included information on the typical bed types that you will find in each of our facilities.

Bathrooms: All rooms have ensuite bathing and toilet facilities, excepting the Eurohostel and the University accommodation at Cairncross, which come with shared facilities.

Electricity: The UK power supply operates at 240 V and members from overseas (especially North America) may need adaptors/transformers.

Access: We have indicated the number of disabled and deaf rooms available at each of our hotels. These rooms are specially tailored to the needs of the disabled or hard of hearing. Electrical Eggs (see page 12) can provide more information.

Noisy and Quiet Rooms: Due to the large number of accommodation loca-

tions, we cannot allocate noisy or quiet areas in each individual hotel. The Moat House and Hilton hotels have therefore been designated as noisy / party hotels, and should be avoided by those wanting a quiet room.

PLANNING YOUR TRIP

Whilst our main focus is naturally on the accommodation needed for the Convention itself, our arrangement with Infotel extends beyond this for any member who is planning on a longer stay. Infotel can provide accommodation across all of the UK, and for those wanting to spend more time in and around Glasgow, we hope to be able to offer the same highly discounted rates that are on offer for the week of the convention.

To find out more, visit Infotel's website at www.infotel.co.uk, or call them on (+44) 870 752 2235.

HOW TO BOOK

**Our accommodation rates are based on the number of adult occupants and the type of room.
All rates quoted in this article are per room (or per bed for the Eurohostel) and include all taxes.**

ACCOMMODATION RATES

Our accommodation rates are based on the number of adult occupants and the type of room. A single room rate is **only valid** for one adult, a double / twin rate for two adults, and so on. This applies irrespective of the bed configuration. Excess occupancy may contravene health and safety or fire regulations and will not be supported by the convention.

Most locations offer a choice of bed and breakfast (B&B) or room-only (R/Only) rates. Most B&B sites will offer a choice of continental or Scottish (cooked) breakfast, however some of our cheaper sites may offer only continental. As for those staying R/Only, most sites will usually offer breakfast for an additional charge of between £6 and £12. (This excludes the University, which is fully self-catering.)

All of our rates are stated per room, not per person (except for the Eurohostel dormitory where it is per bed), and include all taxes.

CHILDREN

Children staying in the same room as their parents or guardian will normally be free up to a certain age (although some hotels make a charge for children's breakfasts). This cut-off age varies from hotel to hotel. Please check the website or contact Infotel to confirm the applicable rates and conditions if you are bringing children with you.

SUITES AND FAMILY ROOMS

The convention has access to a limited number of suites, family rooms and apartments at selected hotels. These are not included in the following hotel listing as numbers are limited. Please check the website or contact Infotel if you would like to know what options are available.

Please note that the allocation of party rooms and other event spaces will be directly managed by the Convention – details will follow in Progress Report 3.

ACCOMMODATION BOOKING

Our accommodation partner, Infotel Solutions Ltd, will accept reservations in one of three ways.

Online: Your first port of call is the website www.infotel.co.uk/worldcon where you will find comprehensive information about each of the accommodation sites. This includes a lot of information which we did not have space for in these pages including rates for children and special room types.

The biggest advantage of the website is real-time availability management, which avoids the risk of requesting a hotel or room type that may be sold out. In addition, the website will be used to publicise any additional hotels that we add to our portfolio as time goes on.

The online booking form will accept reservations from any member with an appropriate credit or debit card, and provide an immediate email confirmation of your booking.

Telephone: If you cannot make an online booking but you do have a credit or debit card, you can make your booking with a telephone call to Infotel on (+44) 870 752 2235. This service is available during normal UK office hours (9am to 5pm, Monday to Friday, excluding UK Public Holidays).

Postal: If you cannot use the website or telephone, then you will have to use the postal booking form included in this PR. Instructions for completing this form are provided on page 24. Postal bookings can be guaranteed by credit or debit card, or by paying a deposit by cheque, bankers draft or Giro transfer. Forms can also be faxed to Infotel on (+44) 870 752 2236.

As some accommodation sites will sell out (especially as we get closer to the convention), please check the website for up-to-date availability information before making a booking by post.

PAYMENT AND DEPOSIT TERMS

Although we have attempted to standardise as much as possible, the payment and deposit terms will vary slightly according to the type of property booked and the means of payment. In particular, the University requires full advance payment for all reservations. The terms for each type of accommodation type are summarised in the table below.

CANCELLATION & DEADLINES

Cancellation terms are shown in the table below. Up to Tuesday 19 July 2005, all cancellations must be made through Infotel, as before this date the site will know nothing of your booking.

After 19 July 2005 any cancellation must be confirmed directly with the provider.

All postal bookings must be received at Infotel by Wednesday 6 July 2005. After this date only online and telephone bookings will be accept-

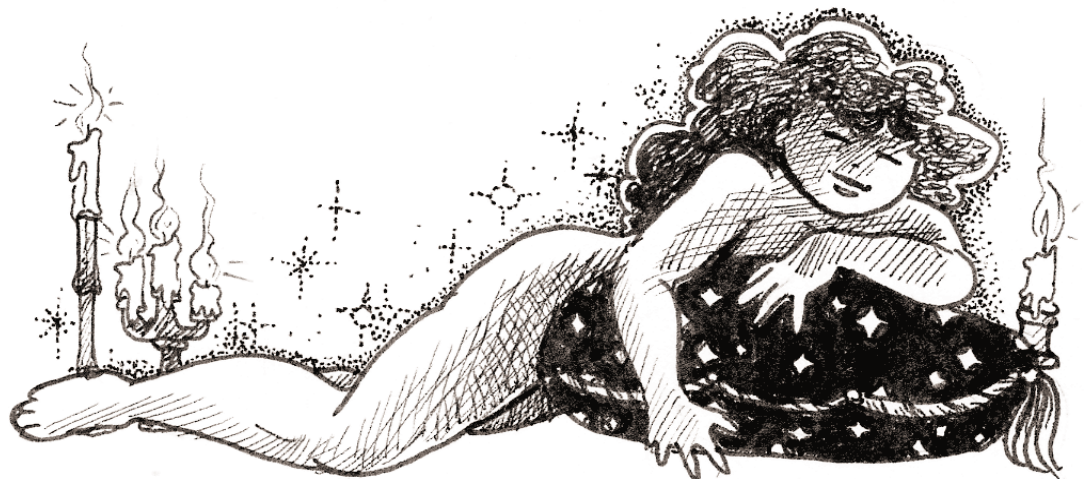
ed. Bookings made after 19 July 2005 will be from a reduced range of options, which may not include the convention rate at all sites.

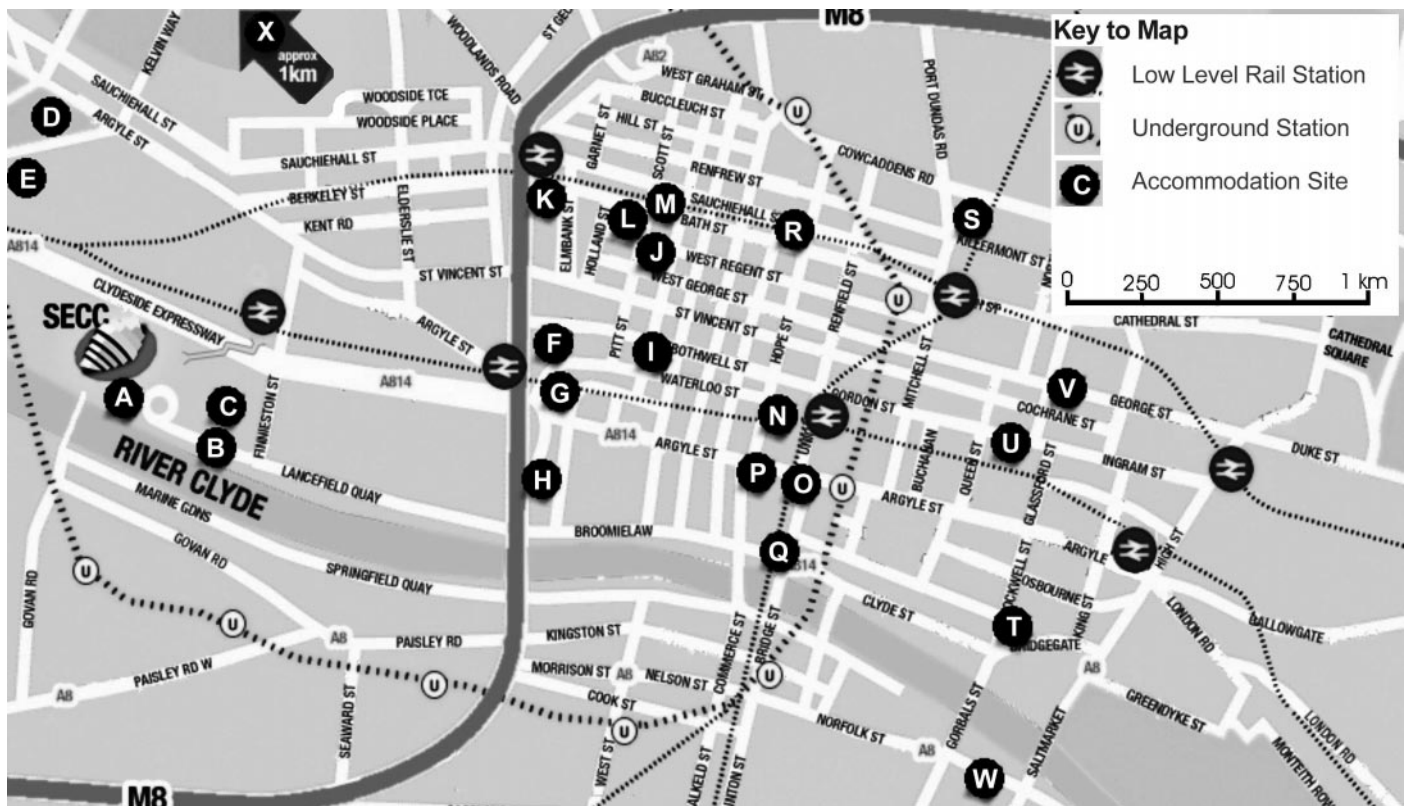
REFUNDS

Where members cancel a booking which has been secured with a non-card deposit payment, they may be due a refund as noted above. Prior to 19 July 2005, these refunds will be issued through Infotel. After this date, only University bookings will be (partially) refundable and these refunds will have to be obtained directly from the University.

Infotel will normally issue non-card refunds by cheque in Sterling. Members expecting such a refund will need to contact Infotel to confirm the cheque details. Members outside the UK will probably need to find a contact in the UK to act as an intermediary. The convention may also be able to help with currency conversion in cases where we have a local bank account.

	Hotels	Eurohostel	University
Booking With a Credit Card	Your reservation will be secured against the card and can be cancelled without penalty until 19 July 2005.		
		A £10 per person per night deposit will be charged to your card on 19 July 2005.	The full value of the booking will be charged to your card on 19 July 2005.
Booking Without a Credit / Debit Card (See Postal Booking Instructions on page 24)	Reservations must be made by post and supported by a deposit equal to the cancellation penalty plus a non-refundable £5 administration fee.		Reservations must be made by post and supported by a deposit equal to the full value of the booking plus a non-refundable £5 administration fee.
Penalty for Late Cancellation (after 19 July 2005)	One night's stay.	£10 per person per night.	One night's stay – remainder of payment returned to booker.





Each location title line includes a map reference code, the location name and the distance to nearest low level rail station for the SECC

A Glasgow Moat House

On-Site Hotel

A tower hotel directly connected to the SECC with several restaurants. This will be the HQ hotel and the location of some general programming, the fan lounge and daytime social space.

Type of Rooms	R/Only	B&B
Double (1 x double bed)	£95.00	£105.00
Twin (2 x single beds)	£95.00	£105.00

B City Inn Glasgow

On-Site Hotel

A new hotel opened since 1995 and located on the banks of the Clyde, just a walk of only a couple of minutes from the SECC. It is a business hotel with small but high-quality rooms and an award-winning restaurant.

Type of Rooms	R/Only	B&B
Double (1 x queen bed)	£85.00	£100.00
Twin (2 x single beds)	£85.00	£100.00

C Campanile Hotel

On-Site Hotel

A new European budget hotel (opened 2004). Close to the City Inn and the same short walk from the SECC. It is unpretentious and congenial with a combined restaurant and bar.

Type of Rooms	R/Only	B&B
Single (1 x double bed)	£57.00	£62.95
Double (1 x double bed and sofa bed)	£57.00	£68.90
Twin (2 x single beds)	£57.00	£68.90
Triple (1 x double bed and sofa bed)	£57.00	£74.85

D University (Cairncross)

Exhibition: 450m

Located across the Expressway from the SECC via a pedestrian bridge, this hall was very popular in 1995. Full payment is required in advance. Shared toilet, bathing, and kitchen facilities are available on each floor, but you must supply your own cooking implements (pots, pans, etc).

Type of Rooms	R/Only	B&B
Twin (2 x single bed with shared facilities)	£30.20	

E University (Kelvinhaugh Gate)

Exhibition: 450m

Located across the road from Cairncross, this hall offers superior post-graduate student accommodation. Each single room comes with its own toilet and shower. Rooms are grouped into flats with five rooms sharing a kitchen/dining area. Similar arrangements to Cairncross apply to payment and to the supply of cooking utensils.

Type of Rooms	R/Only	B&B
Single (1 x single bed)	£26.50	

F Hilton Glasgow

Anderston: 100m

The official party hotel, just a minute's walk to Anderston station and a fifteen-minute walk to the SECC. It is a high-quality tower hotel with multiple restaurants, bars and great views. Breakfast available, but separately charged.

Type of Rooms	R/Only	B&B
Double (1 x king bed)	£100.00	
Twin (2 x single beds)	£100.00	

G Glasgow Marriott Hotel

Anderston: 50m

Smaller than a US Marriott, this is a tower hotel next to Anderston station. It is just a minute's walk from the Hilton, and a fifteen-minute walk to the SECC. Located on Argyle Street, it is convenient for the restaurants.

Type of Rooms	R/Only	B&B
Double (1 x king bed)	£85.00	£99.00
Twin (2 x queen beds)	£85.00	£99.00

H Milton Hotel & Leisure Centre

Anderston: 250m

Close to the river and opposite the Marriott. This site offers superb sport & leisure facilities along with a few family rooms and apartments.

Type of Rooms	R/Only	B&B
Twin (2 x single beds)		£100.00

I Holiday Inn Glasgow City West Anderston: 350m

Formerly the Crest hotel, this newly refurbished economy hotel is in the party cluster and a walk of only a couple of minutes down a steep hill to the Hilton & train station (can be much longer going uphill).

<u>Type of Rooms</u> (3 disabled rooms)	<u>R/Only</u>	<u>B&B</u>
Single (1 x queen bed)	£60.00	£70.00
Double (1 x queen bed)	£75.00	£85.00
Twin (2 x single beds)	£75.00	£85.00

J Malmaison Anderston: 500m

A boutique hotel used in 1995, it's very classy and stylish. Close to the party cluster and uphill from the Holiday Inn.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Double (1 x double bed <u>or</u> 1 x king bed)	£125.00	£130.00
Twin (2 x single beds)	£125.00	£130.00

K Premier Lodge City Centre Anderston: 600m

Formerly the Charing Cross Tower, this is the cheapest of our main hotels. It offers basic but serviceable rooms. However, it is a twenty-minute uphill walk from the Hilton & train station, although it's very close to Sauchiehall Street & restaurants.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Single (1 x double bed)	£46.00	
Double (1 x double bed)	£46.00	
Twin (2 x single beds)	£46.00	

L IBIS Hotel Anderston: 600m

A new traveller's hotel with basic facilities and a ten-minute walk from the Hilton and Anderston train station.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Double (1 x double bed)		£60.00

M Bewleys Hotel Glasgow Anderston: 700m

A nice, good-value hotel, which is just over a ten-minute walk from the party cluster and to the associated station for SECC.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Single (1 x double bed)	£59.00	£65.95
Twin (1 x double bed <u>and</u> 1 x single bed)	£59.00	£72.90
Triple (1 x double bed <u>and</u> 1 x single bed)	£59.00	£79.85

N Quality Hotel Glasgow Central: 25m

Formerly the Central Hotel, this faded Victorian hotel is fannishly famous for its unique character and past Glasgow conventions.

<u>Type of Rooms</u> (8 disabled rooms)	<u>R/Only</u>	<u>B&B</u>
Double (1 x double bed)	£65.00	£70.00
Twin (2 x single beds)	£65.00	£70.00

O Jurys Inn Central: 200m

A very large, new hotel on the Clyde-side. It's a fifteen-minute walk to the party cluster and a minute's walk to Central station.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Single (1 x double bed)		£70.00
Double (1 x double bed)		£75.00
Twin (1 double bed <u>and</u> 1 single bed)		£75.00
Triple (1 double bed <u>and</u> 1 single bed)		£106.50

P Radisson SAS Hotel Glasgow Central: 250m

A newly opened, high-end, high-quality designer hotel next to Central station and on Argyle Street, it is just a fifteen-minute walk from the Hilton.

<u>Type of Rooms</u> (13 disabled rooms)	<u>R/Only</u>	<u>B&B</u>
Double (1 x king bed <u>or</u> 1 x queen bed)		£110.00
Twin (2 x single beds)		£110.00

Q Eurohostel Central: 400m

City centre location, close to Central station and the cheapest per person rate we have. Boy, is it cheap and breakfast is included. All toilet and bathing facilities are shared. (Deposit £10 per person per night booked)

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Twin (2 x single beds)		£37.00
Quad (4 x single beds)		£74.00
Dorm (14 x single beds, rate per bed)		£13.75pp

R Arthouse Hotel Central: 600m

This was the Artists Club on Bath Street, now converted into a boutique hotel. Next to Sauchiehall Street and a twenty-minute walk to the party cluster.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Double (1 x queen bed)	£110.00	£130.00

S Langs Hotel Central – 750m

Japanese style boutique hotel in theatre-land. It is some distance from the SECC and the party cluster, but next to the main shopping area, theatres and concert hall.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Single (1 x queen bed)	£100.00	£110.00
Double (1 x queen bed)	£100.00	£120.00

T EBHI Glasgow City Riverside Argyle: 450m

A Holiday Inn Express, budget, business hotel. A ten-minute walk along the Clyde to the party cluster. Full payment expected upon arrival.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Double (1 x double bed <u>and</u> sofa bed)		£75.00
Twin (2 x single beds)		£75.00

U Ramada Jarvis Glasgow Argyle: 500m

Formerly Ingrams Hotel, this was the site of the first Glasgow SF convention. It is in the "Merchant City", and a ten-minute walk from the nearest train station to SECC & party cluster.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Single (1 x double bed <u>or</u> 2 x single beds)	£60.00	£70.00
Double (1 x double bed)	£70.00	£80.00
Twin (2 x single beds)	£70.00	£80.00

V Travel Inn City Centre Argyle: 500m

A budget business hotel with full payment expected on arrival. A ten-minute walk to nearest train station for the SECC and the party cluster.

<u>Type of Rooms</u> (12 disabled rooms)	<u>R/Only</u>	<u>B&B</u>
Twin (1 x double bed <u>and</u> 1 x single bed)	£52.95	

W Tulip Inn Glasgow Argyle: 850m

This is an economy hotel with basic facilities across the river from, and about a fifteen-minute walk to, the Argyle rail station.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Double (1 x double bed)	£65.00	£75.00
Twin (2 x single bed)	£65.00	£75.00

X One Devonshire Gardens Hyndland: 600m

This is Glasgow's premier boutique hotel. This is where the celebrities stay when they are in town. Located in the Georgian West End of Glasgow.

<u>Type of Rooms</u>	<u>R/Only</u>	<u>B&B</u>
Single (1 x king bed)	£220.00	£230.00
Double (1 x king bed)	£235.00	£255.00

POSTAL BOOKING INSTRUCTIONS

WHO SHOULD USE THIS FORM?

The postal booking form should *only* be used if you are unable to make a booking online or by telephone, or if you do not have a suitable credit card.

Please read the main article on accommodation booking (page 19) before reading the following instructions.

DO I NEED A CREDIT CARD?

No, but if you have an eligible card (Visa, MasterCard, American Express, Switch or Solo) you should use it. Your card will not be charged until 19 July 2005, and you can cancel your reservation before this date without penalty.

WHAT IF I DON'T HAVE A CREDIT CARD?

If you do not have an eligible card you will need to send in a payment to Infotel, which includes a £5 administration fee. The size of this payment will depend on the type of accommodation, as detailed in the table on page 21.

- Hotels require a deposit equal to the charge for a one-night stay, for example, £95 for a room-only booking at the Moat House.
- The Eurohostel requires a deposit of £10 per bed per night. For example, if you booked a twin room for four nights, the deposit would be £80.00 (2 x 4 x £10).
- The University requires advance payment of the full cost of the accommodation. For example, if you booked a twin room in Cairncross Hall for four nights, the payment required would be £120.80 (4 x £30.20).

You need to send Infotel a payment equal to the largest amount required to secure any of your listed preferences. For instance, if your preference list contained the three examples above, you would need to send £120.80 plus a £5.00 administration fee, making a total of £125.80.

When filling in the form, you will see that we have provided a small table to help you calculate the deposit that you need to send us. If you have specified more than one property of the same type in your preference list, please use the data for the most expensive one.

HOW CAN I MAKE A PAYMENT?

Non-card payments can be made in one of three ways.

- By a cheque drawn on an UK bank account, and made payable to "Infotel Solutions Ltd."
- By a Sterling banker's draft, made payable to "Infotel Solutions Ltd."
- By a Giro bank transfer to the Infotel bank account:

IBAN: GB16BARC2017193008

Bank ID Code: BARCGB22

Account: Infotel Solutions Ltd.

Transfer ID: "IA-<name>-<num>"

where <name> is your family name and initials and <num> is your membership number (if known).

Cheques and bankers drafts should be posted to Infotel with the booking form. Giro transfer should be made before the booking form is sent to Infotel, as we cannot process your booking until payment has been received.

HOW MANY FORMS DO I NEED TO SEND?

We require one reservation form per room booked, or for a maximum of four dormitory beds in the Eurohostel. If more rooms or dormitory beds are required, multiple forms should be completed and mailed to Infotel in a single envelope. The name and contact details of the person making the booking should be the same on each form.

HOW DO I SPECIFY WHERE TO STAY?

To ensure that we can find you suitable accommodation, we ask that you give us three preferences, starting with your first choice. If none of these are available, Infotel will use your alternative priorities to find the best available substitute. This will be provisionally reserved for a period, and you will be contacted and given the option to

accept this reservation or to choose another location.

If your reservation is at one of your cheaper nominated properties and you have made a non-card deposit, we will retain the whole payment and pass it to the hotel, reducing the balance to be paid later.

HOW DO I COMPLETE THE FORM?

Please fill in the form as completely and accurately as possible.

The groups of boxes on room type, rate type (room only or B&B) and smoking preference can be numbered or left blank. If you number them this will be taken to be an order of preference; for example, you may prefer a double room, but a twin would be acceptable. (If you are only interested in one option, number that option as "1" and leave the other boxes blank.) If you leave a complete set of boxes blank, we will assume that you have no preference in that area.

SPECIAL REQUIREMENTS?

Anything that is missing from this form that you believe is essential to your stay should be stated under "Special Requirements". We cannot guarantee to meet all of your requirements, but Infotel will do their best and will contact you if there are any problems such as all the disabled rooms having been allocated. Please help us by providing as much information as possible on your needs.

WHAT IS MY DEADLINE?

Infotel must receive all postal reservations by 6 July 2005. Forms supported by credit or debit cards, or preceded by a Giro transfer, can also be faxed to Infotel on (+44) 870 752 2236. After 6 July 2005 only online and telephone reservations, supported by credit or debit cards, will be processed.

INTERACTION

Please read the instructions and complete this form in BLOCK CAPITAL letters and post to the following address, to reach us by no later than **6 July 2005**:

Infotel Solutions, Infotel House
Boston Road, Spalding,
PE11 4NU
UK

or fax Infotel at: (+44) 870 752 2236 (Card or Giro Only)

Your Contact / Address Details

Membership number: _____ (If known at this time)
Family name: _____
Given name(s): _____
Telephone no.: _____
Email: _____
Address: _____

State/Province: _____ Zip/Post code: _____
Country: _____

Booking / Reservation Details

Preferred Accommodation Properties (in order of preference)

1st: _____
2nd: _____
3rd: _____

Alternative Priorities (used if your preferences cannot be matched)

Cost: maximum: £ _____ minimum: £ _____

Location: Please specify the preferred area

SECC Party City Centre

Booking (if more than option is acceptable, number them in order of preference, otherwise just check your only preference)

Hotel: Single Double Twin Triple

Hostel: Twin Quad Dorm bed(s)

University: Single Twin

Where there is Room only B & B

a choice: Non-Smoking Smoking

Convention rates apply for the nights starting **Monday 1 August** and end on **Wednesday 10 August** (departure date Thursday 11th).

Arrival date: ____ / Aug Departure date: ____ / Aug

Room/Bed Occupants (Child age as on 4 Aug 2005)

1st: _____
2nd: _____ Child Age: ____
3rd: _____ Child Age: ____
4th: _____ Child Age: ____

Reservations by Credit / Debit Card

Card type: Visa M/C Am.Ex
Solo Switch Amex Hotels & Eurohostel Only

Card number: _____

Security no: _____ (last 3 digits printed on back of the card
or 4 for an American Express card)

Expiry date: ____ / ____ Issue no. ____ (debit card only)

*Please secure my accommodation using the above credit / debit card details. I understand that if I cancel the booking after **19 July 2005**, or should I fail to turn up on the specified arrival date, my card will be charged the required deposit/payment.*

Signature _____

Date

_____/_____/_____

Reservations by Other Means

Required Deposit:

Hotel 1 night at £ ____ + £5 = £ ____

Eurohostel x ____ night at £10 + £5 = £ ____

University ____ night at £ ____ + £5 = £ ____

Your deposit should be the maximum payable for any of your three properties.

Payment Method

Enclosed cheque drawn on UK bank account

Enclosed Sterling bankers draft

Giro bank transfer made

Transfer ID: _____

*Please secure my accommodation using the enclosed deposit. I understand that if I cancel this booking before **19 July 2005** my deposit will be returned to me less the £5 administration charge, and that should I cancel after this or fail to arrive on the due date, my full payment may not be returned.*

Signature _____

Date

_____/_____/_____

Special Requirements

Special needs, e.g., smoking room, disabled room, large bed, etc.

CHILDCARE SERVICES

by Alice Lawson

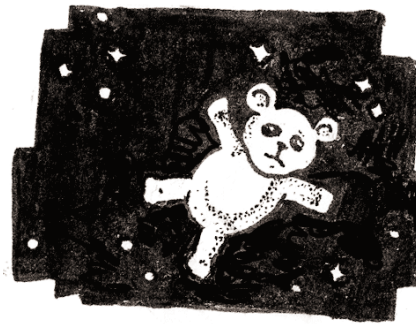
Interaction is looking forward to seeing children of all ages at the convention. For 11 year olds and over, there will be a young adult programme to enjoy, whilst for younger children, Interaction will be providing a childcare facility.

The law in Scotland states that anyone looking after children in a public place must be registered with the Scottish Care Council. To comply with this, and to ensure a high standard of service, we have therefore decided to use a professional company called Happitots to provide our childcare. Happitots are recommended by the Care Council and they have successfully provided childcare at previous events in the SECC. Although we have not finalised all the details yet, negotiations with Happitots are going well and we believe they will do an excellent job.

Happitots have a number of day nurseries across the central belt of Scotland, the first of which was opened in Edinburgh in 1996. They pride themselves on providing a stimulating environment with a structured emphasis on learning through activity and play within a loving and caring environment. They also have a very comprehensive security policy. On arrival at the childcare area, parents or guardians will be required to complete a signing in form. The children will be signed in and signed out. At the first sign-in a digital photograph of the parents or guardians will be taken. These are for security purposes to ensure the safety of the children and will be deleted at the end of the convention. A copy of emergency procedures will also be issued to all parents and guardians at sign-in.

The Happitots service will cover children from 6 weeks to 10 years old. Although our childcare hours have not been finalised yet, our current expectation is to operate the service between 9.30 am and 6 pm from Friday 5th to Sunday 7th August, with a later start time on Thursday 4th and an earlier finish on Monday 8th August. These hours are of course only indicative at this early stage.

We have also asked Happitots to consider providing an evening babysitting service. This would be on a private basis between yourself and Happitots. More details of this service will be provided in later publications if we decide to go ahead with it.

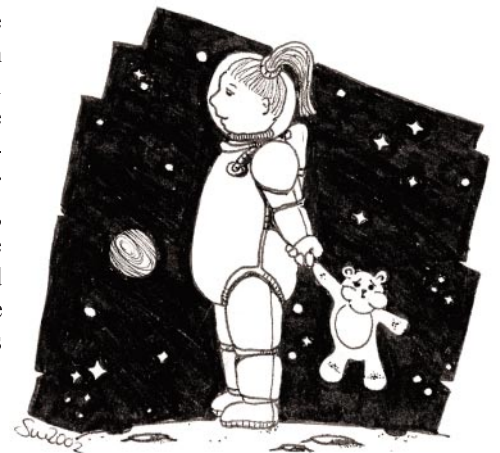


Due to budgetary constraints, we will unfortunately need to charge for our childcare service, although we hope to provide a degree of subsidy in terms of reduced rates or an initial block of free hours for each child. The number of available places for childcare will also need to be limited for practical reasons of space and safety, and the service will therefore be offered on a first-come, first-served basis. More details on all aspects of the service will be posted to our website as they become available.



To help Happitots and ourselves to develop our plans, we need to have a good idea of the number of children that may be using the service. We will therefore be opening the service for advance registration from early in 2005 – the exact date will be confirmed in a later publication. We strongly encourage advance registration for anyone considering using the service – it will help ensure the best possible childcare for your children and may also allow you to specify and reserve blocks of childcare hours before the convention. It will also give Happitots a better idea of the number of staff they will need to provide.

In the meantime should you have any enquiries, please contact us at children@interaction.worldcon.org.uk.



PROGRAMME AND EXTRAVAGANZAS

by Paul Oldroyd

This is the traditional time when Worldcon Programme organisers tell you that they will be staging the things that are always staged, and that indeed the programme team are beavering away crafting programme gems for your delectation. This is mostly of course because solid work on the programme doesn't start until after the previous Worldcon has taken place, and so there's very little concrete one can actually say about it.

We thought we'd be a little radical and tell you a bit about how we're organising the programme. Not the content – because that indeed will come later – but an overview of what you can expect.

We're hoping to have a draft programme in place by January next year. This is much earlier than most other Worldcons plan for, but we want to ensure that we have plenty of time to refine it and craft an excellent programme for you. As usual we will be sending out an email questionnaire to potential programme participants in September (just after the publication of this PR). If you wish to be on our programme, it is vital that you reply to this by the end of November so that you can be included in the list of potential participants. Anyone not receiving a questionnaire by the end of September,

but wishing to be considered as a programme participant, should email us at programme@interaction.worldcon.org.uk. Whilst we will try and include as many people on the programme as possible, it is not always possible to ensure that all people wanting to be on the programme can be accommodated. Please do not assume that just because you have indicated that you want to be on the programme that we will be able to accommodate you.

We currently plan for the (day-time) programme to run from 10am until 8.30pm on the Friday, Saturday and Sunday of the convention. The programme length will be slightly shorter on the Thursday and Monday.

Time between programme items will be 90 minutes – 30 minutes longer than usual. We've thought long and hard about this, and had discussions with organisers of several other Worldcon Programmes. The downside is that we automatically reduce by a third the number of programme items we can stage (although we've tried to mitigate this somewhat by extending the day-time programme into the early evening). We hope that this will be more than made up for by allowing items to run for up to 75 minutes, giving people a good 15 minutes to move from one item to another, and allowing

time to pick up a drink or some food. I'd like to emphasise that there will still be a wide choice of items to attend – there will be up to 12 programme tracks running simultaneously – and whilst we will have fewer programme items than normal, we will ensure that the quality is excellent!

Of course there will be the usual extravaganzas such as the Hugo Award Ceremony and Masquerade. We also have a Reductio Ad Absurdum play lined up, and are in negotiation to provide a number of other 'spectaculars'.

The programme team is now nearly complete, with all our Area Heads in place (check out the list of staff elsewhere in this report for information about who is doing what). However, we're still looking for volunteers to help out in some areas. If you'd like to be part of one of the programme teams, please email me at Paul.Oldroyd@interaction.worldcon.org.uk.



CALL FOR PAPERS

by Farah Mendlesohn

The Science Fiction Foundation Academic Track at the 2005 Worldcon will focus on the Matter of Britain. Papers on SF, fantasy and horror are all welcomed.

Short papers (of no more than 15 minutes to give plenty of room for discussion) are invited. Arguments about founding myths, competing political discourses, alternative world narratives, regional conflicts, and views of

Britain offered by non-British sf and fantasy writers are all welcome. Arthurian romance, fantasy and science fiction is expected to form one thread, but the overarching theme is to consider what other, competing ideas of the Matter of Britain might be.

Writers who have offered different ideas of the Matter of Britain include John Whitbourne, Mary Gentle, Ken MacLeod, John Wyndham,

Christopher Priest, Philip Pullman, Keith Roberts, Gwyneth Jones, but there are many others.

Papers on other subjects – particularly non-English language SF and fantasy – are also very welcome.

Proposals should be sent to: Farah.Mendlesohn@interaction.worldcon.org.uk.

MASQUERADE

by Cheryl Morgan
& Giulia de Cesare

Interaction's Masquerade is beginning to gear up for business. By the time this Progress Report is published we expect to have several pages of information on our website, including an entry form, staging and technical details, and an article about the peculiarly British pastime of Chaos Costuming. (Read the website, you won't believe me if I try to explain it to you.) You should also check out the photos of the magnificent 3000-seater theatre that we have available to stage the event.

Our Masquerade Director is Giulia de Cesare. Giulia has run the Masquerade for several Eastercons and competed in the 1995 Worldcon Masquerade. At conventions you are also likely to find her behind a dealer's table selling her beadwork jewellery. Giulia is also a member of the editorial team for the award-winning fanzine, *Plokta*. In her own words:

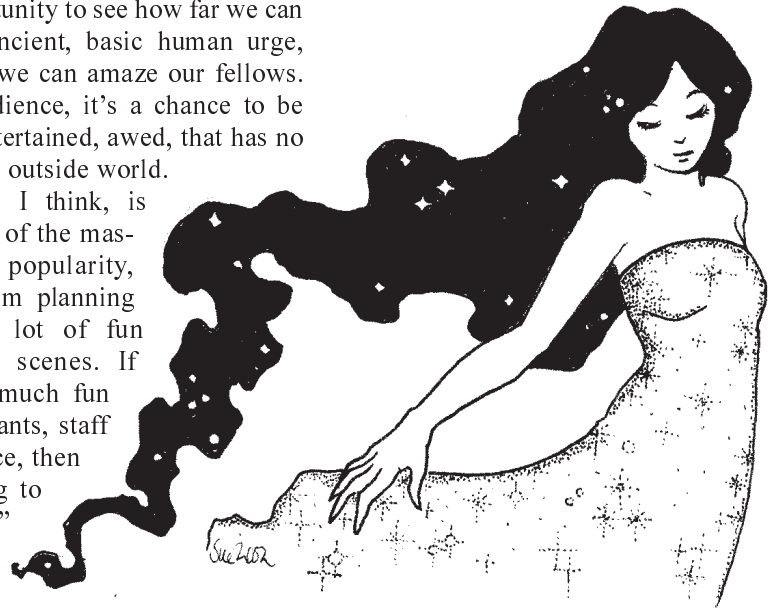
"Why is the Masquerade such a popular part of a Worldcon? I think it's because the desire to show off is an inherent part of being human, as old as the most ancient burials of bodies

decked in beads and feathers. We like to dress up. Every day, it lets us accentuate the good bits and hide the bad. On special occasions, it helps us appear grander and more elegant.

"How rarely, though, can we step outside ourselves and become something we are not, something more, or perhaps less, than human? For the participants, the Masquerade is the ultimate opportunity to see how far we can take that ancient, basic human urge, how much we can amaze our fellows. For the audience, it's a chance to be amazed, entertained, awed, that has no equal in the outside world.

"This, I think, is the essence of the masquerade's popularity, and why I'm planning to have a lot of fun behind the scenes. If it'll be as much fun for participants, staff and audience, then we're going to have a ball."

Giulia will be ably assisted by Cheryl Morgan who has been a familiar face backstage at North American Worldcon masquerades for several years. Cheryl will be at Noreascon 4 in Boston to talk to American costumers and recruit staff for Interaction. We very much hope that we'll get a lot of international participation in our masquerade.



ART SHOW, DEALERS AND EXHIBITS

by Paul Treadaway

The Exhibits Division consists of three major areas of the convention: the Art Show, the Dealers' Room and the Exhibits space. These areas will be a prominent and central part of the main convention site at the Scottish Exhibition and Conference Centre (SECC) on the banks of the River Clyde in Glasgow, and a lot of work will be going into making them interesting, useful and, above all, enjoyable to fans attending the convention, and to the many dealers, artists and exhibitors who will be using the spaces.

For any of our readers who might be unfamiliar with science fiction conventions in general, or Worldcons in particu-

lar, the following is a brief description of what these three areas will contain.

The Art Show is a gallery of art, whether painting, sculpture or other work, generally with a science fiction or fantasy or related theme. A lot of the art in the show will be available for sale, with preliminary bidding throughout the convention leading up to the art auction towards the end of the weekend. Of course you can walk around the Art Show and view the art without being required to buy anything! Many artists from around the world will be exhibiting in the Art Show, and as well as providing a thrilling visual experience for convention members, it is a good place to make contacts if you are interested in creating art yourself.

The Dealers' Room is in essence a large marketplace, where space is provided for merchants and traders to sell anything that they think would interest science fiction fans. The range of goods available is potentially enormous – books, comics, magazines, DVDs, toys, jewellery, clothes, collectibles – the list is endless. Pretty much anything that is legal might be found on sale in the Dealers' Room.

The Exhibits space houses all manner of exhibitions and information stands, along with places to eat and drink, lounge areas and fan and convention tables, amongst many other things. This space will form the main social centre and meeting place of the convention

in the SECC, and will be a great place to pass time and chat with other fans.

The three areas will be occupying two complete halls in the SECC – the Dealers' Room and Art Show will be sharing one of the halls, and the Exhibits space will be occupying another. The Exhibits space is expected to be immediately alongside the registration and convention merchandise areas, in the SECC halls on the side of the concourse closer to the Clyde Auditorium (a.k.a. 'the Armadillo') whilst the Dealers' Room and Art Show are planned to be in one of the halls just across the concourse. A link to the SECC website, which has site plans and photographs, can be found on the Interaction website, for those interested in knowing more about the layout of the site.

The Exhibits Division organisation itself is now fully up and running. Pat McMurray and myself are working together to organise the initial planning phase. After a flurry of recruiting, most of the key staff for the Exhibits Division are now in place. Marcia Illingworth has taken on the rôle of Area Head for the Dealers' Room, with Scott and Jane Dennis in place as her Deputies. Julie Rigby will be taking the lead in the ever-growing Art Show team, which also includes John Harold, Robbie Bourget, Elayne Pelz and Dave Tompkins amongst others. Ewan Chrystal will be in charge of Fixed Exhibits, and will be building his team over the coming months (we already have Marah Searle-Kovacevic on board to organise fan tables and Joyce Scrivner to deal with the Worldcon history exhibit). And last but by no means least, Kelly Buehler is the new Deputy Division Head for the Exhibits Division. Recruitment is continuing and we hope to make further announcements soon. Anyone interested in helping out in the Exhibits Division should contact Pat or the relevant Area Head. Most of us will be attending this year's Worldcon, Noreascon 4 in the US city of Boston, and would be happy to talk to potential recruits. (Contact addresses are provided in the 'Getting In Touch' section on page 31.)



The ball was set rolling with the first full Division meeting, which was held early in May, to plan the important work of the next year and a quarter. The most significant tasks are now well underway: sketching out the layout of the three areas (Dealers' Room, Art Show and Exhibits area), planning the way in which they will be run, deciding upon the rates we will charge and any other administrative and logistical details. There will be an initial planning phase over the next few months, before we move into full operational mode in the months leading up to Interaction.

We will have information sheets for dealers, artists and any other interested parties ready by August, so we can distribute them at Noreascon 4. Much is

still to be decided of course, including the various charges for booking space in the Dealers' Room and Art Show, but do feel free to contact us in the interim to register your interest. We will be maintaining a mailing list for all those interested in receiving information over the months leading up to Interaction.

The dates from which bookings will be taken, the prices and what you get for your money, and the procedure for booking, will certainly be widely publicised once decisions have been reached. Information will also be available via the Interaction website and by contacting us directly. Each area will have a specific contact email address, though email to the main Interaction email address will also be forwarded to the relevant area. Naturally, more traditional methods of communication will also be available, including speaking to us directly at conventions we are attending if you prefer. If it happens that no members of the Exhibits team are at your local convention, talk to your local Interaction Agent, who will be happy to pass on information and forward queries to us.

PUBLICATIONS AND PROMOTIONS

by Steve Cooper

One year remains before we see you all in Glasgow for the convention, but before then the Publications & Promotions Division will be hard at work bringing you all the news and the latest information that you'll need to have a great time when you get there. The division has two new areas: Press and Merchandise.

The press office will look after public relations for the convention and handle press coverage to ensure the convention is covered in a positive way. If you see any coverage of Interaction or the Worldcon in general over the next year, please let our press team know (press@interaction.worldcon.org.uk) so they can review it and encourage a positive message.

Our merchandise office is just getting started. We have appointed OffWorld designs as our partner in this venture. We will be launching our first line of merchandise at Noreascon 4 in just a few weeks time. After this our merchandise will be available on-line via our website, at any OffWorld dealers stall or our convention table at many of the larger conventions. We are looking

for someone to head our side of this partnership, to comment on designs, and to liaise with OffWorld to make sure we have merchandise available wherever possible. If you'd be interested, contact us at merchandise@interaction.worldcon.org.uk.

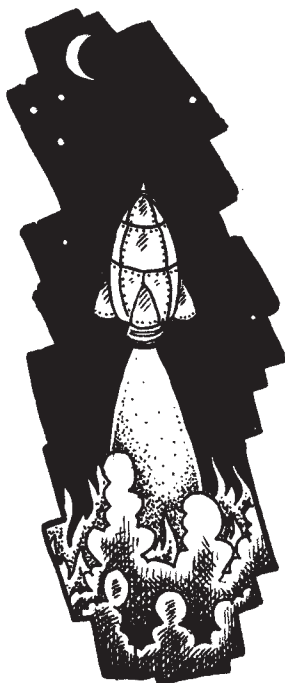
We will of course be continuing to actively promote the convention wherever we can. We are always looking for people to spend a few hours on our tables at conventions or even just distribute flyers. If you're interested, contact us at promotions@interaction.worldcon.org.uk.

Finally, over the next year we will be producing a number of publications. Our pre-convention progress reports will come out every 3 to 4 months from this point. Our final newsletter will be sent out to you first class just weeks before the convention, containing all of the last-minute information that you really have to know. We've also started work on our Souvenir Book and on laying out our Pocket Programme and Hugo Awards Programme. We now have our advertising rates worked out for all of these publications, full details of which can

be found on our website along with details of a number of sponsorship opportunities. The table below gives a brief overview of our full-page advertising rates (part-page rates are available from the website).



Interaction table at Boskone



Advertising Types		Progress Report	Hugo Programme	Souvenir Book
Fan Rate	B&W	£100 / \$175	£125 / \$225	£175 / \$300
	Colour	N/A	£250 / \$450	£300 / \$525
Semi-Pro	B&W	£175 / \$300	£200 / \$350	£250 / \$450
	Colour	N/A	£350 / \$625	£400 / \$725
Pro	B&W	£240 / \$425	£275 / \$475	£325 / \$575
	Colour	N/A	£450 / \$800	£500 / \$900
Cover	B&W	£275 / \$475	£325 / \$575	N/A
	Colour	£450 / \$800	£500 / \$900	N/A

GETTING IN TOUCH

Interaction operates from a primary office in the UK with a secondary office in the US. Our main contact addresses are:

Interaction
379 Myrtle Road
Sheffield
South Yorkshire
S2 3HQ
UK

and:

Interaction
PO Box 58009
Louisville
KY 40268-0009
USA

YOU CAN ALSO REACH US AT THE FOLLOWING EMAIL ADDRESSES:

For general questions or comments:

General information: info@interaction.worldcon.org.uk
Volunteers: volunteers@interaction.worldcon.org.uk
Questions about our website: webmaster@interaction.worldcon.org.uk

To contact those responsible for Registration and other Member Services:

Registration Queries: memberships@interaction.worldcon.org.uk
Payment Queries: finance@interaction.worldcon.org.uk
Changes of Address: coa@interaction.worldcon.org.uk
Children's Services: children@interaction.worldcon.org.uk
Disabled Services: electrical.eggsuk@ntlworld.com

To contact those responsible for Site & Facilities:

All Site Queries: site@interaction.worldcon.org.uk

To contact those responsible for Programme and Extravaganzas:

General Programme: programme@interaction.worldcon.org.uk
Masquerade: masquerade@interaction.worldcon.org.uk

To contact those responsible for different Exhibits:

Art Show: artshow@interaction.worldcon.org.uk
Dealers' Room: dealers@interaction.worldcon.org.uk
Fan Tables: fantables@interaction.worldcon.org.uk
Other Exhibits: exhibits@interaction.worldcon.org.uk

To contact those responsible for Press and Publications:

Advertising: advertising@interaction.worldcon.org.uk
Promotions: promotions@interaction.worldcon.org.uk
Merchandise: merchandise@interaction.worldcon.org.uk
Press: press@interaction.worldcon.org.uk

To contact those responsible for WSFS Activities including the Business Meeting, Hugo Awards and Site Selection:

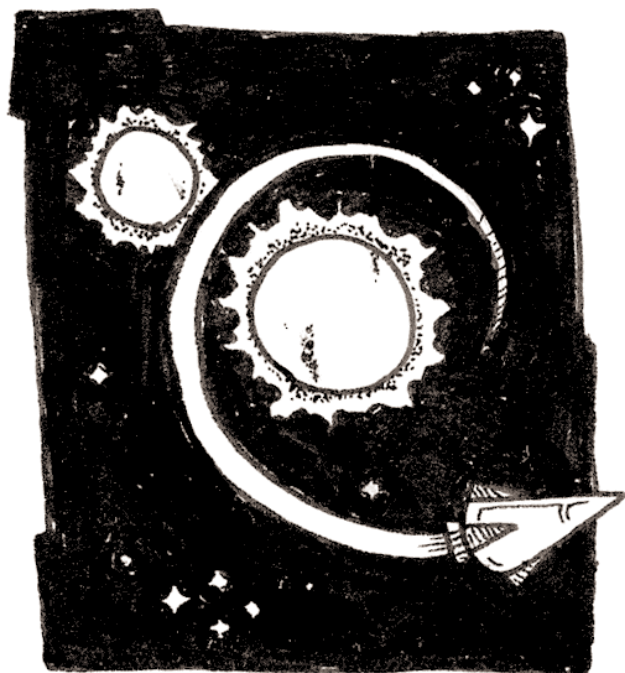
All WSFS Queries: wsfs@interaction.worldcon.org.uk

Website: <http://www.interaction.worldcon.org.uk>

LOST SOULS

There follows a list of members with whom we have unfortunately lost touch. If you know any of them, please ask them to contact us at our US or UK contact addresses or via email (our preferred option) to membership@interaction.worldcon.org.uk

A 381	Peter Boutin	Canada
A1905	Eileen Gaffney	Eire
S1250	Vincent Linebarger	USA
S 275	Bob Matthews	USA
S1115	Mariela Ortiz	USA
S1092	Micheal Sestak	USA
A1612	Gernot Stenz	Germany

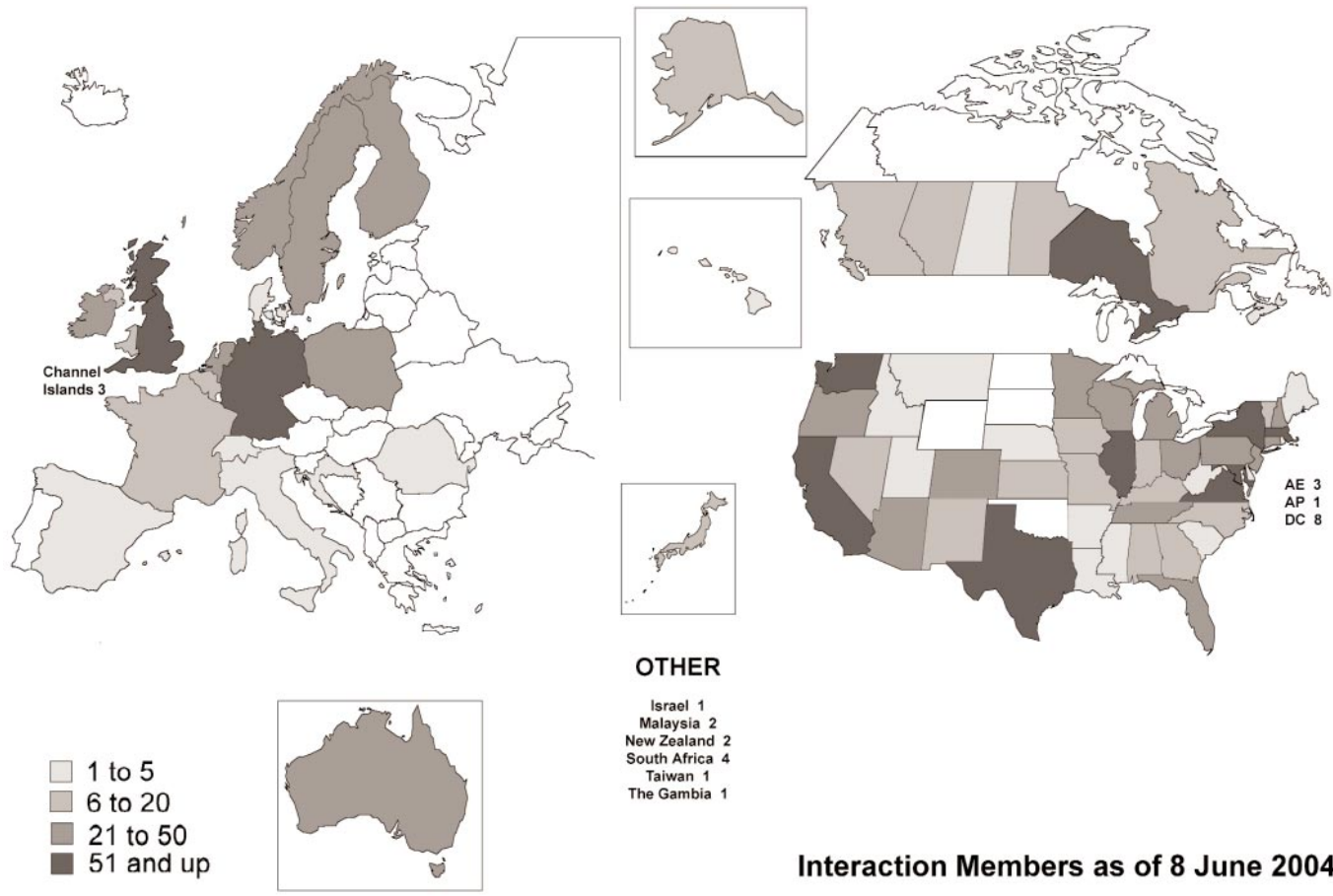


A2454	Hunt, Stephen	A2040	Koren, David		Parris	A2060	Oleyar, Maxine	A1288	Roper, Bill
A1986	Hunt, Walter	C2038	Koren, Sarah	S2377	McBride, Maureen	A2181	Olm, Sharon	A1289	Roper, Gretchen
A2413	Hutchinson, Bogna	A2395	Koslow, Alan	S2026	McCarthy, James	A2256	Olson, Dolores	S2016	Rosenbaum, Stephanie
A2412	Hutchinson, Dave	A2399	Koslow, Christina	A1971	McColum, Elizabeth	A1800	O'Reilly, Ruth	A2196	Rosenblum, Howard
C2528	Ibbs, Michael	A2398	Koslow, Liz	A2179	McCombs, Cheryl	A1336	O'Riley, Rod	A2197	Rosenblum, June
I2529	Ibbs, Thomas	A2396	Koslow, Margie	A1999	McCormack, Patrick	A981	O'Shea, Dick	C2198	Rosenblum, Michelle
A1990	Ikeda, Takeshi	A2397	Koslow, Scott	A2101	McCurcheon, Kay	C2288	Owens, Arielle	A1888	Rozycka, Patrycja
A2139	Immerzeel, Claudia	A2358	Kraaijenstein, Peter	S2160	McDonagh, Martin	C2289	Owens, Christopher		Zoey
S2287	in 't Veld, Robert	S2106	Krause, Dina S	A2556	McDonald, Ian	S2613	Page	A1921	Rudkin, Charles
A2096	Jackie N	S2107	Krause, George	A2355	McGalliard, Julie	A2371	Parisse, Christophe	S2441	Rudolf, Edyta
I1916	Jackson, Anna	S2209	Krause, Miriam	A2180	McGath, Gary	A1997	Parker, Elaine	A2022	Rudolph, Ann Marie
C1915	Jackson, Charlotte	S2105	Krause, Sydney	A974	McGeachin, Bill	A2328	Parmentier, Gregg	A1907	Rudzinska, Alex
A1914	Jackson, Glyn	A2558	Krentz, Brad	A1912	McGrath, Martin	A2527	Paterson, Joan	A2595	Rufiang, Yolande
A1913	Jackson, Judith	A2427	Kristin	A2067	McGregor, Alayne	A2275	Patrick, Elizabeth	A2555	Rusch, Scott
S2550	Jahr, Rasmus Durban	A1446	Kufner, Petra	A1731	McGrory, Simon	S2314	Patton, Laura	A956	Rutishauser, Marti
C2436	James, Benjamin	S2034	Kuist, Gordon	A2247	McGrother, Jenny	S2312	Patton, Marc	S2007	rv
A2435	James, David	A2333	Kunzel, Bonnie	A2248	McGrother, Rachel	A1960	Paulsen, Joanne C,	S2474	Ryman, Geoff
A2434	James, Ellen	A2082	Kurtz, Katherine	A2127	McGuire, LeAnna	A1902	Pearlman, Dina	A2460	Ryng, Tristan
A941	James, Rhodri	A2104	La Croix, Fiona Margaret	C2265	McKeown, Conor	S2158	Perkins Jr., Frank	A2154	Sadfanboy
A1712	James, Wilf			C2264	McKeown, Liam	S1941	Perry, Sheila	A2155	Sadfangirl
S2163	Jamieson, Gail	A1953	Lady, Beer	A2262	McKeown, Mike	A2070	Persis	A1934	Saffel, Steve
S2164	Jamieson, Ian	A2259	Lagerlöf, Anna Gómez	A2263	McKeown, Morag	A1014	Peshek, Jo	A1437	Salter, Kate
A2510	Jarvis, Len	A2330	Lagesen, Karin	A2553	McLaren, Lorna	A2120	Peters, Becky D.	A1008	Sanderson, Larry
A2166	Jean, Len Dorsky's Wife	C2459	Lake, Bronwyn	A2191	McMackin, John V	A2563	pezbisquit	A2567	Savage, Lorraine
A2065	Jeapes, Ben	A2458	Lake, Jay	A2110	McMurry, Andrew	A1063	Phil	A1920	Scarborough, Ed
A2317	Jeffcock, Corin	A2457	Lake, Susan	S1335	McNally, Adrian	A2535	Philip	A2366	Scheiner, Judy
A2315	Jeffcock, Mark	A2298	Landis, Geoffrey A	A2541	Melchior	A2511	Pickard, Albert	A2365	Scheiner, Sam
C2318	Jeffcock, Piran	A990	Langsam, Devra	A944	Melder, Zane	A2512	Pickard, Katherine	A2100	Schlosser, David
A2316	Jeffcock, Sylvia	A1958	Lappin, Loretta	I2004	Meredith	G2	Pickersgill, Catherine	C2102	Schlosser, Random
S1334	Jensen, Rebekah	A2290	Larke, Glenda	A2546	Meyer, Harry R	A2544	Pierru, Georges	A2156	Schluack, Eva-Maria
A2386	Jodi	A1342	Larzelere, Jan	A1259	Meyer, Kathleen	A2090	Piersol, Kurt W.	A2157	Schluack, Thomas
A2428	John	A1839	Leary, Michael	A1845	Michowski, Marek	A2285	Pierson, Dan	C2153	Schmidt, Jacob
A1983	Johnson, Frank	A1906	Leighton, Andy	A2237	Miki	A2303	Pinkerton, Max	A1978	Schmidt, Michael
A2013	Johnson, Virginia	C2218	Leona	C2011	Miller, Derrick	S2489	Pitman, Marion	A693	Schroeder, Sue
A2006	Jones, Angela	A50	Lilley, Colin	S2555	Millsted, Ian	A2084	Plotkin, Andrew		(Who?)
S2448	Jones, Bryan A	A51	Lilley, Katherine	A1980	Minambres, Teresa Carmen	A958	Podell, Barbara	A2306	Scott, Alex
A921	Jones, Lenore Jean	A2018	Lim, Keith			A303	Pompino The Kre- goyne	A2033	Senchy, Andrea
A2249	Jones, Matthew	A1924	Link, Kelly	I2228	MIR	A2425	Powers, Lois	A2286	Shapleigh, Donna
A1968	Jones, Stephen	C2282	Little Oak	S2440	Mis	A2542	Prado, Luis G.	A2140	Sharp, Phillip
A1938	Jones, William E	A2339	Liz	S1937	Moebius	A2542	Prado, Luis G.	A1093	Shea, Jannie
A2126	Jonsson, Åke E B	A2414	Lloyd, Alistair	S954	Moen, Deirdre Saoirse	A2370	Prater, Joyce	A1394	Sheffield, Sharon
A2194	Jordan, Keith	A2589	Lombard, Cecilia	A2433	Monahan, Noreen	A1918	Price, Connie	S2119	Shepherd, Randall L.
A2193	Jordan, Sheila	S2486	Lor	A1780	Mongoose	A2584	Price, Mark	S1332	Sherman, Keith
A2112	Jordansen, Per C.	A2321	Lundwall, Karin	A2525	Moore, Chris	A2017	Prince, Mary	A2184	Shipman, Linda
A1935	Joyce	A2178	Lunquist, Tracy	S2383	Moran, Margaret	A2477	Proctor, Henry	I2214	Shull, Frances
S2000	Judy	A2439	Luther, Marcus	S1337	Morgan, Chris	A2476	Proctor, Judith	S2212	Shull, Robert
A2431	Julie - Mythical Cre- ations	A1947	Luuk, Stella	A2037	Morlidge, Arlene	A927	Prophet, Frederick	A2019	Shuman, David
A2391	Junikka, Mari-Pilvi	A2308	Lynch, Paulette	A312	Mortensen, Liz	A1954	Pythia	A2020	Shuman, Heather
S2442	Kaczmarek, Karol	S2501	Lyshol, Heidi	A2547	Mortimer, Stephanie	A2134	Quaglia, Roberto	A2277	Siggy
A1293	Kaires	A2444	MacBain, Allan	S2467	Morton, Carol	A2204	Raj	A2487	Sigma
A2050	Kaminsky, Shoshana	A2626	Mackie, Gary	A2461	Moscoe-Shepherd, Mike	A1574	Rak, Piotr Raku	A1105	Silber, Rachel
A1254	Kari	A2083	MacMillan, Scott			A2495	Ray, Danielle	A1033	Silverberg, Karen Haber
A2151	Karmacat	A2284	MacNeil, Helen	A1928	Moss, Miriam	A2471	Reay, Douglas Pallan- do	A1032	Silverberg, Robert
S2227	Kat	A1889	Madecki, Michal	A2109	Mouton, Etienne	A2329	Reese, Angela Jingle	A2490	Simpson, M. J.
A2129	Kat W	S1919	Magee, James	A2086	Moxey, Nicky	S2213	Reeves-Shull, Christi- na	A29	Simpson, Neil
C2088	Kate	A102	Magician, The	A2085	Moxey, Simon	A1035	Reitman, Daniel	I2564	Siobhan
S2484	Kate (Ladymoonray)	A2407	Mahan, Linda	A1975	Muggelberg, Marcia	A969	Rest, Neil	A2364	Sjögren, Lars
A2041	Kathy	A2408	Mahan, Norman	A2369	Mumaw, Donnalyne	A2577	Reuter, Adam	A2039	Skaff, Madona
A1045	Kaufman, Jerry	A2588	Maiden, Jeremy	A2276	Mumaw, Lorraine A	A2372	Reymond, Anne	A2488	Sketchley, Martin
A2257	Kaveny, Phillip	A2170	Mair, Ann	A2606	Myers, Inger	A2143	Richard	A2199	Slater, Ken F.
A1236	Keith, Gregory	A2410	Majerus, Laura	A2605	Myers, Joe	A2368	Richards, Sharon K	A1969	Slater, Mandy
A2384	Keith, Ken	S2036	Major, Joseph	C2607	Myers, Samantha	A1996	Ridge, Heather	A2097	Sleight, Graham
A1237	Keith, Lorna	A2621	Manion, Patrick	S2499	Naath	S2569	Rikdom	A1849	Slupek, Joanna
A2211	Kelly, James Patrick	A1648	Manko, Fanta - Mag- dalena	A1952	Nancy B	A2072	Ring, Donna	A2111	Smeby, Martin
A2530	Kemp, Jonathan	A2338	Marce	A2049	Nansel, Robert	A2020	Rittenhouse, Jim	A2357	Smit, Jannelies
A2611	Kenealy, Diane (Dee)	A2035	Marinelli, Michael	A1268	Nanson, Phil	A1904	Roach, Russ	A118	Smith, Lee
A2271	Kennedy, Melita	A1781	Marisa	A2469	Nash, Darren	S2053	Robb, Christine	A1838	Smith, Stephanie
A2566	Kennedy, Peggine	A2419	Mark	A2594	Nate	S2027	Robinson, Melissa Ann	A117	Smith, TR
A1239	Kent, Allan	A1037	Mark the Dark	A2446	Neads, Paul	A2146	Robson, Justina	A2483	Smitty
I2565	Kerry	A1575	Markowska, Marta	A611	Neill, Terry L.	A1945	Roelker, Stephanie	A2331	Smørgrav, Dag-Erling
A2052	Kikukawa, Yukio	A2078	Mårtensson, Paul	A2174	Nelson, Catherine	A2048	Roger	A2073	Smurf
S2233	Kincaid Speller, Mau- reen	A2404	Martin	S2215	Ni Mhéalóid, Eimear	A1330	Roger, Frank	A1801	Snell, Ian
S2232	Kincaid, Paul	A989	Martin, George RR	A2030	Nicbhríde, Feorag	A2236	Rogers, Tony	A2390	Sokkeli, Markku
A1108	Kingsley, Lynn	A2367	Marwitz, Eckhard D	A2416	Nicholson, Sal	A2599	Rogne, Elisabeth	A1848	Sokol, Szymon
A280	Klein-Lebbink, Eliza- beth	A2203	Nijenhuis, Jeroen	A2203	Nijenhuis, Jeroen	S2503	Rogne, May Synnøve	S2336	Solomon, Katherine
S2601	Knuth, Pat	A2424	Matthew, Mike	A2091	Nordhus, Ola Gunnar	A2182	Rohrsen, Alice	A2305	Somerville, Laura
A2470	Kohn, David	A2161	Maura	A2133	Norén, Karl-Johan	A2183	Rohrsen, Craig	A2376	Somerville, Terry
A2168	Komins, Arin	A2429	Mayer, Warren	A1961	Novin, Andrea	A2137	Romanowski, Per	A27	Spackman, Deborah
		A2464	Maynard, Alistair	A2015	Nowhere Man	S2409	Roode, David	A2069	Spencer
		A2466	McAllister, Angus	A318	O'Hara, Helen			A1018	Square Bear
		A1926	McBain, Alison Akiko	A319	O'Hara, Jeff				
		A2600	McBride, Friend of	S1333	Okada, Yasushi				

S1979	Stefan W	A1339	Tibs	A2190	Ward, Dalroy
S2348	Steininger, Bärbel	A2349	Tinman	S2055	Warren, Jo
A1984	Stephanie, Decibel	I2498	Tiny	A2169	Warren, Rich
A2128	Steve K	A2346	Tom B	A2534	Watt, Robert
A59	Stewart, David	A1046	Tompkins, Suzanne	A2513	Weaver, Claire
A1932	Stoltzfus, Heather	A2210	Towers, Tony	A1757	Webb, Alan
A1782	Strangefanfhampton	A2261	Trease, Julie	A2115	Weberg, Ellen
A2239	Streets, Marcus	A2260	Trease, Steve	A1911	Westcott, Steve
I2241	Streets, Mathilda	A1102	Trend, Gregg T	A1909	Westerlund, Magnus
A2240	Streets, Rae	A2293	Tringham, Neal	A2481	Westhead, Karen
A1650	Strokowska, Anna	A1847	Trzebuniak, Agnieszka	A2479	Westhead, Kathy
A1649	Strokowska, Helena	A1977	Turcato, Sally	A2480	Westhead, Mike
A2031	Stross, Charles	S2103	Turlington, Marianne	A2482	Westhead, Peter
A1957	Stutzman, Walter	A2343	Turzillo, Mary	A1967	Wheeler, Helen
A2342	Styles, James J	A1341	Tuttle, Marianne	A2587	Whitehead, Traci
A2294	Sudworth, Anne	A2207	Twine, Terry	A2307	Whiteside, Guest of
A2243	Summerfield, Neil	S1951	Urbanski, Heather		Lee
A2593	Sundryb, Matt	A2066	Urquhart, Garth	A1062	Whitmore, Cheryl C.
A2003	Susan	A2051	Valcour, Paul	A1827	Whysall-Hammond,
A2515	Sutherland, Abi	A2108	Van de Wiele, Patrick		Kim
I2516	Sutherland, Alex	A111	Van Tilburg, Barbara	S2124	Whyte, Nicholas
I2517	Sutherland, Fiona	C2608	Van Tilburg, Daniel	A1842	Wikström, Therese
A2514	Sutherland, Martin	C2609	Van Tilburg, Holly	A2141	Wildfire
A2538	Sutton, Bill	A110	Van Tilburg, Raymond	A2618	Willett, Kat
A2537	Sutton, Brenda	S1313	Vancil, Jennifer	A2619	Willett, Michi
S2251	Swift, Jennifer	A320	Vandal, Stuart	A2616	Willett, Paul
A1846	Sylwanowicz, Agnieszka	A1314	Vandenberg, Patricia A.	A2617	Willett, Ronnie
		S2378	Vazquez, Gina	A2189	Williams, Edith
C2071	Talis	C2379	Vazquez, Matt	A2335	Williams, Gavin
A2185	Taylor, David	A2029	Verge	A2580	Williams, Ronita
A2186	Taylor, James	A2375	Vermo, Bjørn	A2202	Wilma
A1057	Thagard, Sherilynn	A2453	Vines, David	A2554	Wilson, Andrew J.
A2478	Thane Lange, Gyrd	A2562	Violator	S2320	Wilson, Elaine
A2122	Thomas	A2144	Wahlström, Magnus	A1893	Wisniewski, Grzegorz
A2591	Thomas, Bill	A2188	Walke, Marian	A2032	Wolf, Joyce
A2622	Thomas, Jennifer	A1317	Walker, Gail	A2205	Wolf, Markus
S2341	Thompson, Jean	A2130	Walker, Jim	A2244	Woods, Mark
A2560	Thompson, Jim	A1730	Wallace, Helen	S1325	Yasui, Yukie
A2559	Thompson, Linda	A1955	Walther, Charles J	A2507	Yates, Jessica
S2045	Thornton, Becky	A2005	Walton, Evelyn	S1326	Yeffeth, Glenn
A2187	Tibbetts, Jennifer			A1908	Yon, Mark

country	guest	attend	child	infant	support	TOTAL
Australia	0	13	0	1	12	26
Belgium	0	10	0	0	1	11
Canada	0	68	2	1	11	82
Croatia	0	3	1	0	0	4
Denmark	0	2	0	0	0	2
Finland	0	19	0	0	4	23
France	0	10	0	0	2	12
Germany	0	48	0	0	5	53
Rep. of Ireland	0	19	0	0	8	27
Israel	0	0	0	0	1	1
Italy	0	2	0	0	0	2
Japan	0	12	0	1	6	19
Malaysia	0	2	0	0	0	2
Netherlands	0	35	4	1	1	41
New Zealand	0	1	0	0	1	2
Norway	0	32	0	0	10	42
Poland	0	30	1	0	3	34
Romania	0	0	0	0	2	2
South Africa	0	2	0	0	2	4
Spain	0	1	0	0	0	1
Sweden	1	30	0	0	2	33
Switzerland	0	3	0	0	1	4
Taiwan	0	1	0	0	0	1
The Gambia	0	1	0	0	0	1
UK	6	529	19	26	65	645
USA	4	1149	47	9	312	1521
TOTAL	11	2022	74	39	449	2595

S2061	York, Don
S1943	Young, Stephanie
A1327	Yule, Kathryn
A1890	Zabinska, Sylwia Kiro
A2081	Zedd
S1922	Zimmermann, Al



Interaction Members as of 8 June 2004

64th World Science Fiction Convention



Class Schedule August 23-27 2006

Noted Faculty

Professor of Literature - Connie Willis Professor of Fine Arts - James Gurney
Professor of Fandom - Howard DeVore Commandant of the Academy - Frankie Thomas

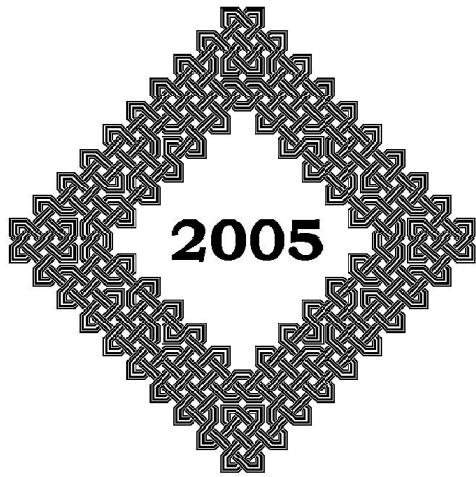
Academy Location: Anaheim, California, Earth, Terran System, Western Spiral Arm

Campus Housing provided by the
Hilton Anaheim and the Anaheim Marriott

Academy Facilities Located at the
Anaheim Convention Center

Confirmed: \$99 room rates at both hotels

Membership to L.A.con IV is \$125
memberships are transferable



PARAGON2
BVBVCONS

Eastercon:
The British
National Science
Fiction
Convention

25th-28th March 2005

Hanover International
Hinckley

Guests of Honour:

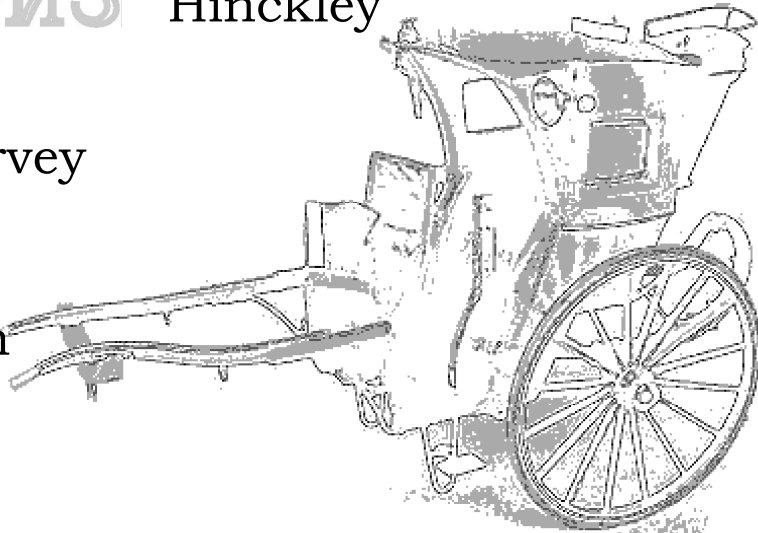
John & Eve Harvey

Ben Jeapes

Ken MacLeod

Richard Morgan

Robert Rankin



Membership Rates

	from 1 December 2003 to 16 April 2004	April 17 2004 to November 2004
Attending	£35	£40
Supporting	£15	£15
Junior	£17:50	£20
Child	£5	
Infant	free	

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(memberships available via PayPal at no extra charge)